

# Beam-Beam Long-Range Compensation in the LHC

P. Belanger<sup>1,2,3</sup> (pbelanger@triumf.ca), R. Baartman<sup>1</sup>, D. Kaltchev<sup>1</sup>, G. Sterbini<sup>2</sup>  
<sup>1</sup> TRIUMF, <sup>2</sup> CERN, <sup>3</sup> The University of British Columbia

## Beam-Beam Effects

On each side of the interaction points of the LHC, the counter-rotating beams share a **common beam pipe**, leading to the so-called **Beam-Beam Long-Range (BBLR) interactions** [1] which:

- Introduce an **undesirable tune spread** due to the non-linear forces;
- Limit the performance of the collider**, in particular the maximum luminosity achievable.

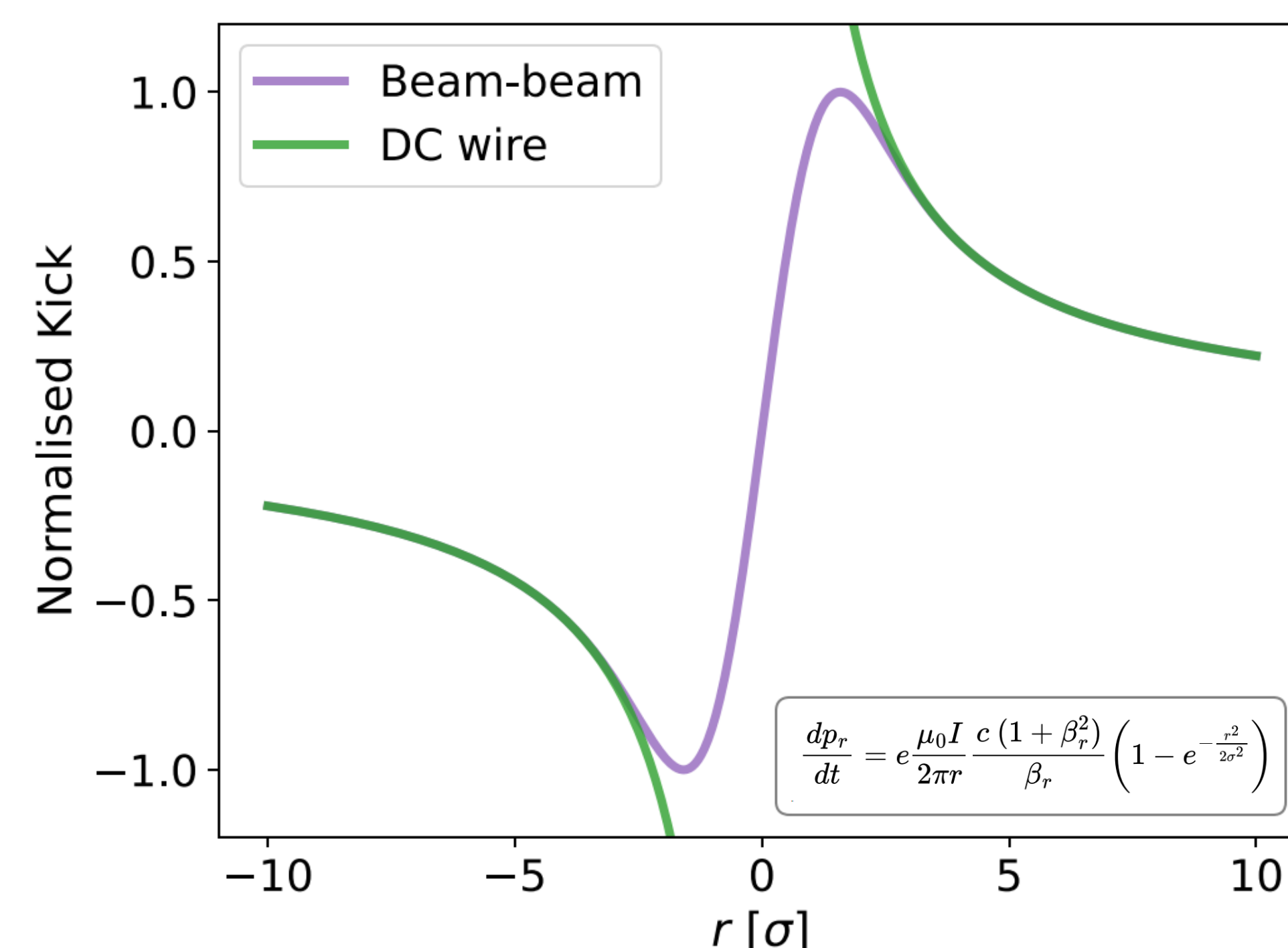
Beam-beam effects are present in **most colliders** (SPS, RHIC, Tevatron, DAFNE) and represent an important limitation for the performance of **future colliders** like HL-LHC.

## Compensation

Studies have already shown the possibility of using DC wires on both sides of the interaction points to **compensate BBLR effects** [2].

Through **numerical simulations** and **machine development** experiments in the LHC, this work aims at developing a **systematic compensation** scheme and a **fundamental description** of BBLR compensation in view of HL-LHC.

## Beam-Wire Equivalence



Normalised kick from beam-beam effect and DC wire.

The kick from a **DC wire** is completely equivalent to the kick from the other beam, provided that the observation point is **sufficiently far away**. Fortunately, this is the case for **Long-Range interactions**.

## Multipolar Tune Spread

One can expand the magnetic field from the wire (and from the beam) in its **multipolar components** to study the tune spread:

$$K_{N_n} + iK_{S_n} = -\frac{\mu_0(IL)}{2\pi \cdot B\rho} \frac{n!}{(r_w e^{i\phi_w})^{n+1}}$$

- The quadrupole term  $K_{N_1}$  leads to a tune shift;

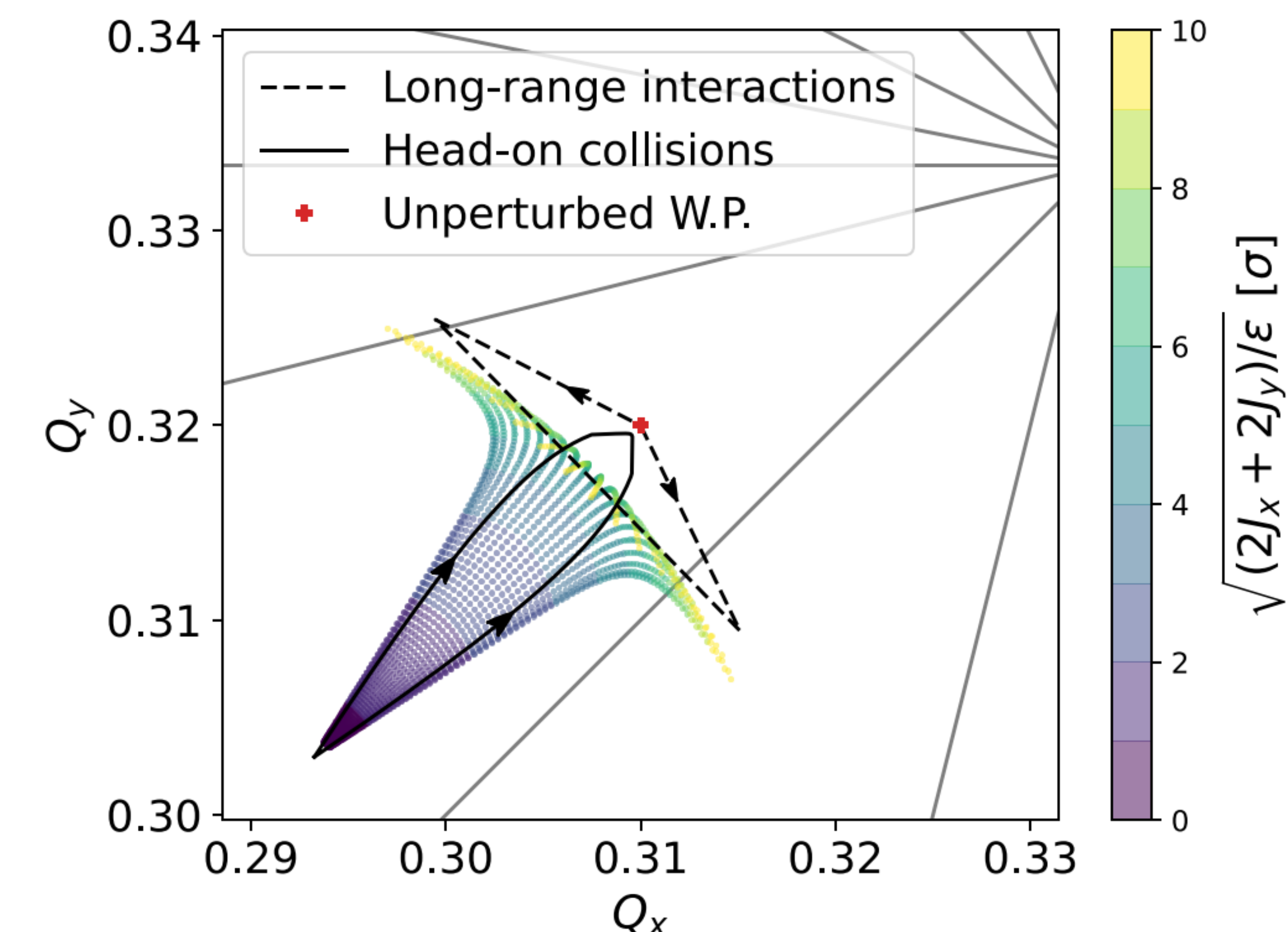
$$\delta Q_{1,x} = \frac{1}{4\pi} K_{N_1} \beta_x$$

- The octupole term  $K_{N_3}$  leads to a tune spread.

$$\delta Q_{3,x}(J_x, J_y) = \frac{3}{8\pi} \left( \frac{K_{N_3}}{3!} \right) [\beta_x^2 J_x - 2\beta_x \beta_y J_y]$$

The main challenges lie in:

- Compensating as **many terms as possible** (including higher orders);
- Compensating the effect of numerous bunches with a **single DC wire**.



Perturbed tunes from head-on collisions and Long-Range interactions after one LHC turn as a function of the particle amplitude.

## The Objective

The **lateral wings** of the tune footprint need to be compensated to **avoid resonances**:

- Sufficiency of **octupole magnets** versus DC wire is under study;
- Long-term **particle stability** needs to be studied for several **operational scenarios**, especially for an implementation in HL-LHC.

## References

- [1] W. Herr et al. Beam-Beam Effects, <https://cds.cern.ch/record/1982430>  
 [2] G. Sterbini et al. First Results of the Compensation of the Beam-Beam Effect with DC Wires in the LHC, <https://cds.cern.ch/record/2693922>

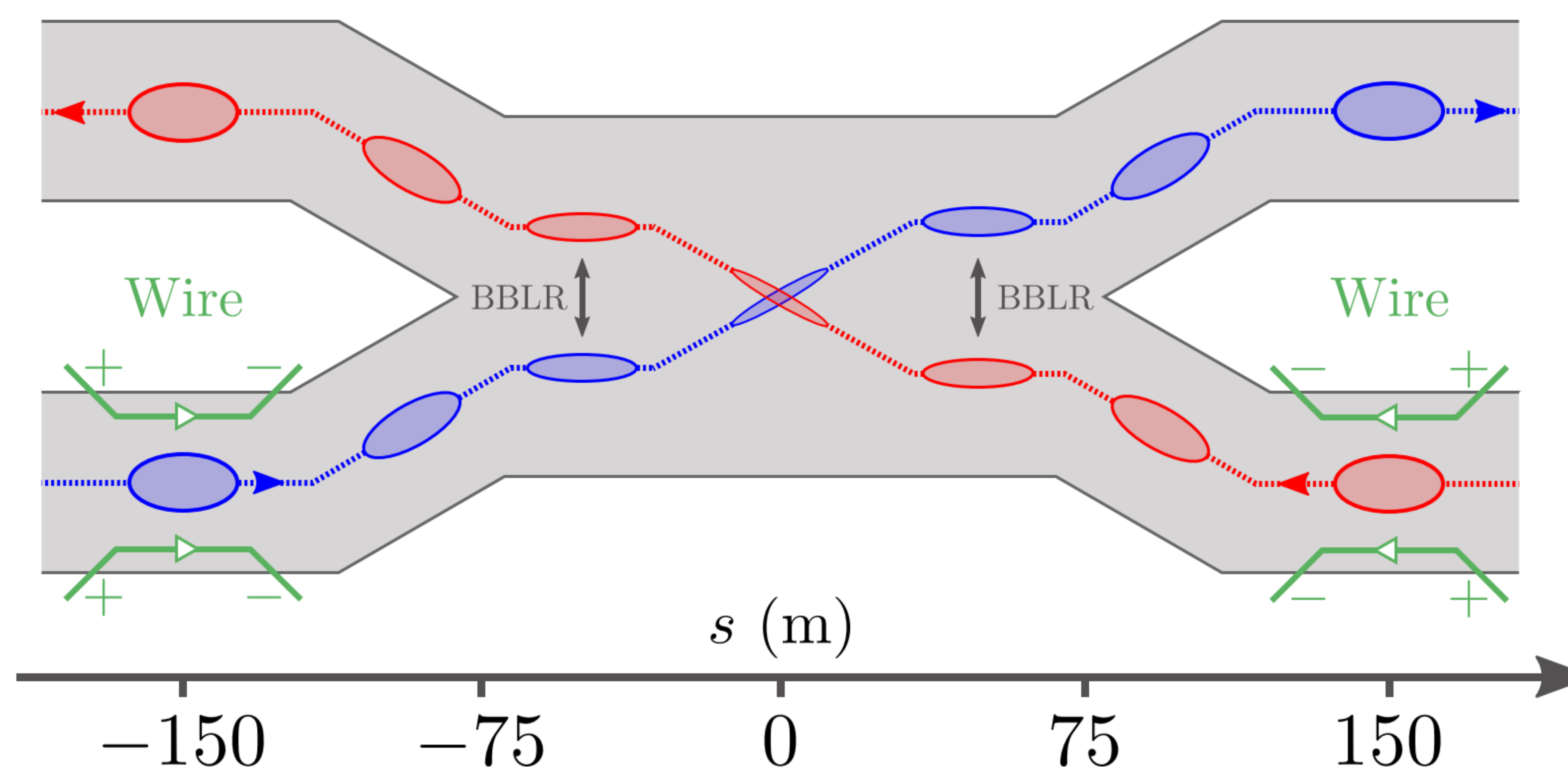


Illustration of Long-Range Beam-Beam interactions on each side of the interaction points (IPs) of the LHC. DC wires are installed upstream of the IP for both beams to compensate the tune spread.