

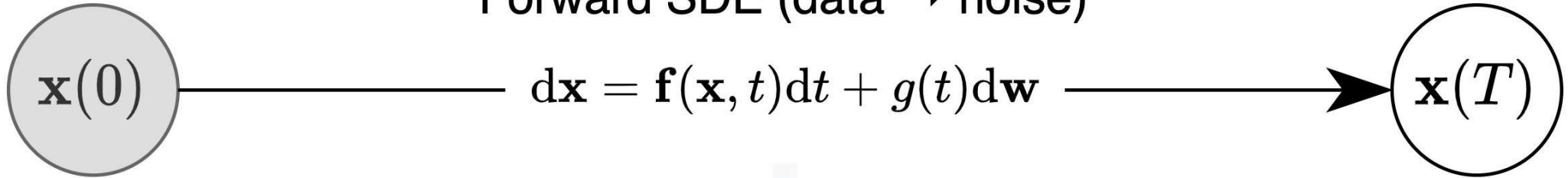
# Generative diffusion models, restricted Boltzmann machines and quantum computers

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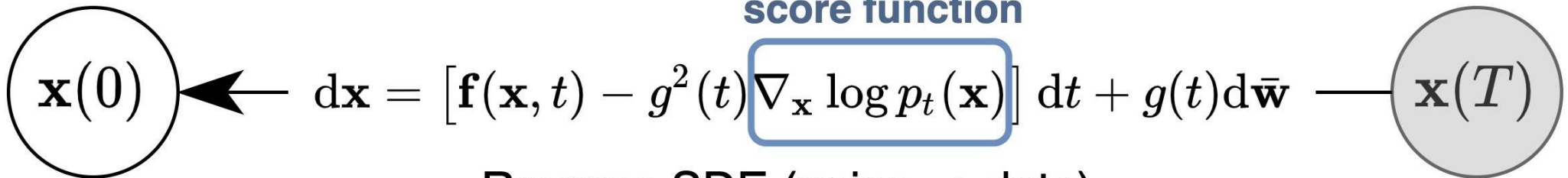
NRC

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Forward SDE (data  $\rightarrow$  noise)



score function



Reverse SDE (noise  $\rightarrow$  data)

## Probability associated with the visible units and free energy

- ▶ Energy associated with the RBM:

$$E(\mathbf{v}, \mathbf{h}) = -\mathbf{v}^\top \mathbf{W} \mathbf{h} - \mathbf{b}^\top \mathbf{v} - \mathbf{c}^\top \mathbf{h}$$

- ▶ Probability associated with the visible units:

$$p(\mathbf{v}) = \frac{1}{Z} \sum_{\mathbf{h}} e^{-E(\mathbf{v}, \mathbf{h})} \equiv \frac{e^{-F(\mathbf{v})}}{Z}$$

- ▶ Free energy associated with the visible units:

$$F_{\theta}(\mathbf{v}) = -\mathbf{b}^\top \mathbf{v} - \sum_{j=1}^H \ln \left( 1 + e^{c_j + \mathbf{W}_j^\top \mathbf{v}} \right), \quad \theta = \{ \mathbf{b}, \mathbf{c}, \mathbf{W} \}$$

# Score function and mean field

- ▶ Score function (no partition function involved):

$$\nabla_{\mathbf{v}} \ln p_{\theta}(\mathbf{v}) = -\nabla_{\mathbf{v}} F_{\theta}(\mathbf{v})$$

- ▶ Mean field:

$$v_i \rightarrow \langle v_i \rangle = p(v_i = 1) \in [0, 1]$$

- ▶ Activation function (invertible):

$$a_i = \text{logit}(\langle v_i \rangle) \in \mathbb{R}, \quad \langle v_i \rangle = \sigma(a_i)$$

## Score function associated with the model

- ▶ Free energy in terms of the activation function:

$$v_i \rightarrow \langle v_i \rangle = p(v_i = 1) = \sigma(a_i) \Rightarrow$$
$$F_{\theta}(\mathbf{a}) = -\mathbf{b}^{\top} \sigma(\mathbf{a}) - \ln \left( 1 + e^{c_j + \mathbf{W}_j^{\top} \sigma(\mathbf{a})} \right)$$

- ▶ Score function associated with the model:

$$\mathbf{s}_{\theta}(\mathbf{a}) = -\nabla_{\mathbf{a}} F_{\theta}(\mathbf{a})$$

# Loss function

- Score matching:

$$\mathcal{L}(\boldsymbol{\theta}) = \mathbb{E}_{t, \mathbf{a}_0, \mathbf{a}_t} \left[ \lambda(t) \left\| \mathbf{s}_{\boldsymbol{\theta}}(\mathbf{a}_t, t) - \nabla_{\mathbf{a}_t} \ln p(\mathbf{a}_t | \mathbf{a}_0) \right\|_2^2 \right]$$

- Activation function associated with the noisy data (forward equation; reparametrisation trick):

$$\mathbf{a}_t \simeq e^{-\frac{1}{2} \int_0^t \beta(s) ds} \mathbf{a}_0 + \sigma_t \boldsymbol{\zeta}, \quad \boldsymbol{\zeta} \sim \mathcal{N}(0, \mathbf{I}) \Rightarrow$$
$$\mathbf{a}_t \sim p(\mathbf{a}_t | \mathbf{a}_0) = \mathcal{N}(\mathbf{a}_t; \mu(\mathbf{a}_0, t), \sigma_t \mathbf{I})$$

$$a_{0,i}^{\mathcal{B}} = \text{logit} \left( \frac{1}{|\mathcal{B}|} \sum_{j \in \mathcal{B}} v_{0,i}^{(j)} \right)$$

# Training and data generation

- Stochastic optimisation:

$$\hat{\theta} = \left\{ \hat{\mathbf{b}}, \hat{\mathbf{c}}, \hat{\mathbf{W}} \right\} = \arg \min_{\mathbf{b}, \mathbf{c}, \mathbf{W}} \mathcal{L}(\mathbf{b}, \mathbf{c}, \mathbf{W})$$

- Generation, Euler - Maruyama integration, **time consuming**:

$$\mathbf{a}_{t-1} = \mathbf{a}_t + \left[ f(\mathbf{a}_t, t) - g(t)^2 \mathbf{s}_{\hat{\theta}}(\mathbf{a}_t, t) \right] \Delta t + g(t) \sqrt{\Delta t} \boldsymbol{\zeta}, \quad \boldsymbol{\zeta} \sim \mathcal{N}(\mathbf{0}, \mathbf{I})$$

$$\mathbf{a}_T \rightarrow \mathbf{a}_{T-1} \rightarrow \dots \rightarrow \mathbf{a}_0$$

$$p(v_i = 1) = \langle v_i \rangle = \sigma(a_{0,i}), \quad \mathbb{R} \rightarrow ]0, 1[$$

# The RBM as a generative diffusion model sampler I

- ▶ Typically, the score function is learned in a direct manner, which implies that the data distribution is not tractable and thus necessitates sampling through the use of the backward (denoising) equation.
- ▶ But in our case, the score function is modelled after the free energy of the visible units:

$$\mathbf{s}_{\theta}(\mathbf{a}) = -\nabla_{\mathbf{a}} F_{\theta}(\mathbf{a})$$



# The RBM as a generative diffusion model sampler II

- ▶ The RBM can directly sample the generative diffusion model:

$$\hat{\theta} = \{\hat{\mathbf{b}}, \hat{\mathbf{c}}, \hat{\mathbf{W}}\} \Rightarrow F_{\hat{\theta}}(\mathbf{a}) \underset{\langle \mathbf{v} \rangle = \sigma(\mathbf{a})}{\rightleftharpoons} F_{\hat{\theta}}(\langle \mathbf{v} \rangle) \Rightarrow$$

$$p_{\hat{\theta}}(\langle \mathbf{v} \rangle) = \frac{e^{-F_{\hat{\theta}}(\langle \mathbf{v} \rangle)}}{Z} \underset{\approx}{\rightleftharpoons} p_{\hat{\theta}}(\mathbf{v}) \approx \frac{e^{-F_{\hat{\theta}}(\mathbf{v})}}{Z} \Rightarrow \mathbf{v} \sim p_{\hat{\theta}}(\mathbf{v})$$

- ▶ Either with a Gibbs sampling technique
- ▶ Or directly with **D-Wave** in **one step**:

$$\mathbf{v} \sim \Psi(\hat{\theta})$$

## Conclusions

- ▶ The score function is assimilated to the gradient of the log of the free energy of the visible units
- ▶ Visible units, mean field, activation (logit)
- ▶ Score matching techniques for learning
- ▶ **The RBM becomes a one-step sampler for the diffusion process**
- ▶ As opposed to the reverse stochastic differential equation, which requires hundreds of steps, the generative process **can be sampled directly from the RBM either with Gibbs sampling techniques or with D-Wave**