

HEP for AI and AI for HEP

Yoni Kahn
University of Toronto/Vector Institute
WNPPC 2026
February 15, 2026



work supported by the Canadian AI Safety Institute
Research Program at CIFAR



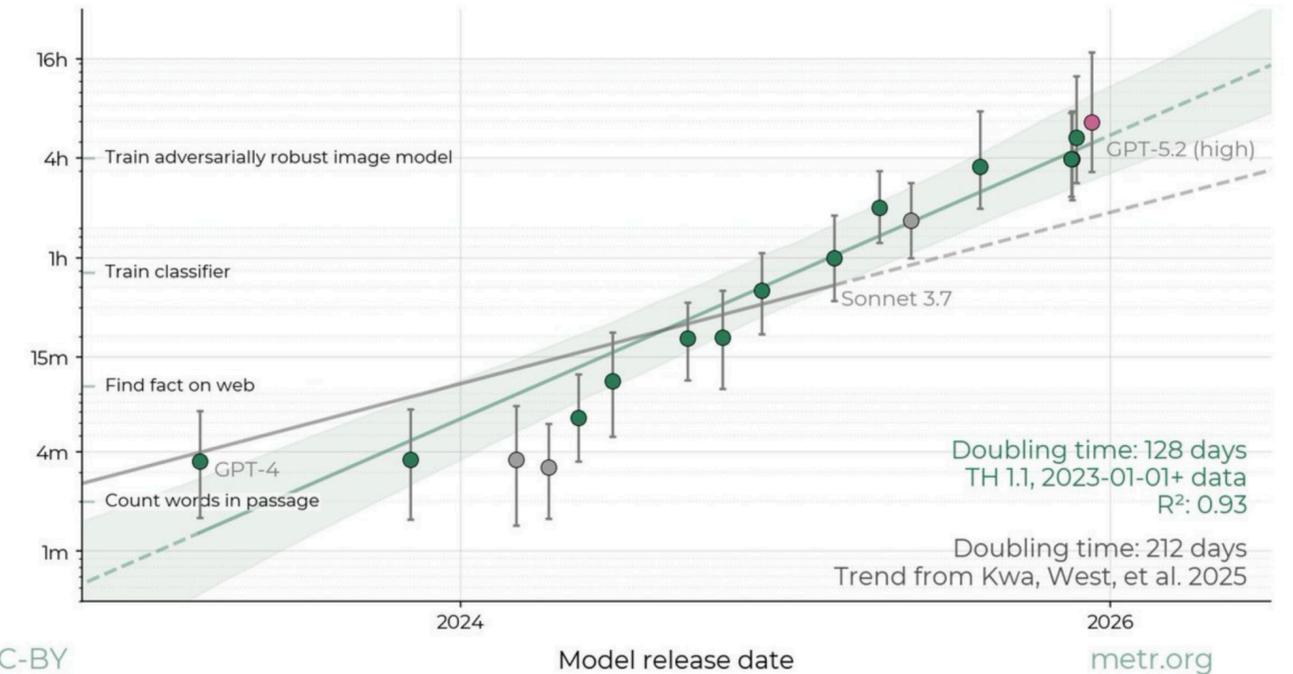
The dawn of the AI age



Prompt: Create a storyboard for this scene

New tools continue to impress on a daily basis: large language models can now reliably solve graduate problems in physics, write code, even start to act and plan autonomously

GPT-5.2 (high) has a 50%-time-horizon of about 6.6 hrs (95% CI: 200 to 1050 min)
Task length (at 50% success rate)



CC-BY

Model release date

metr.org

Outcome. Within ~18 minutes, the model produced the correct curved-space generators closing into $SL(2, \mathbb{R})$:

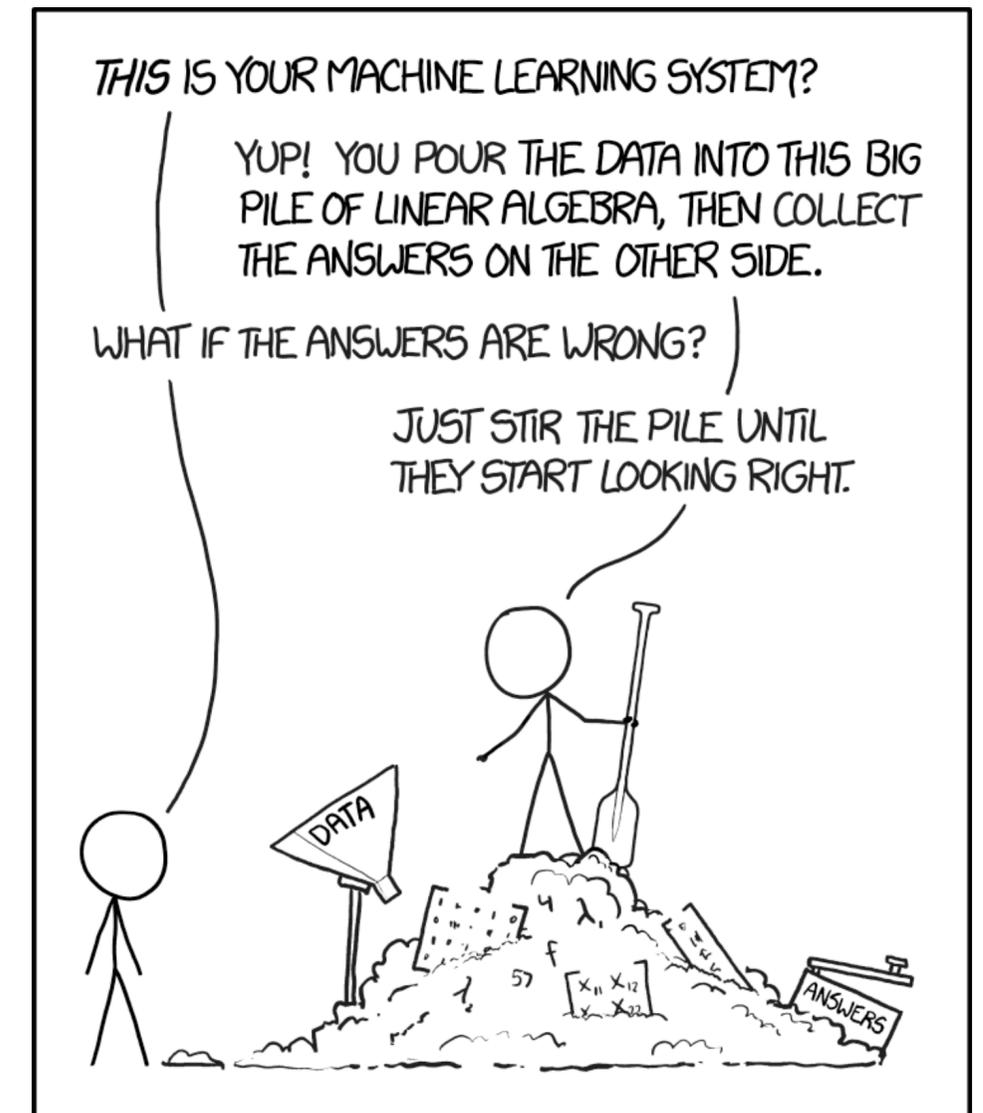
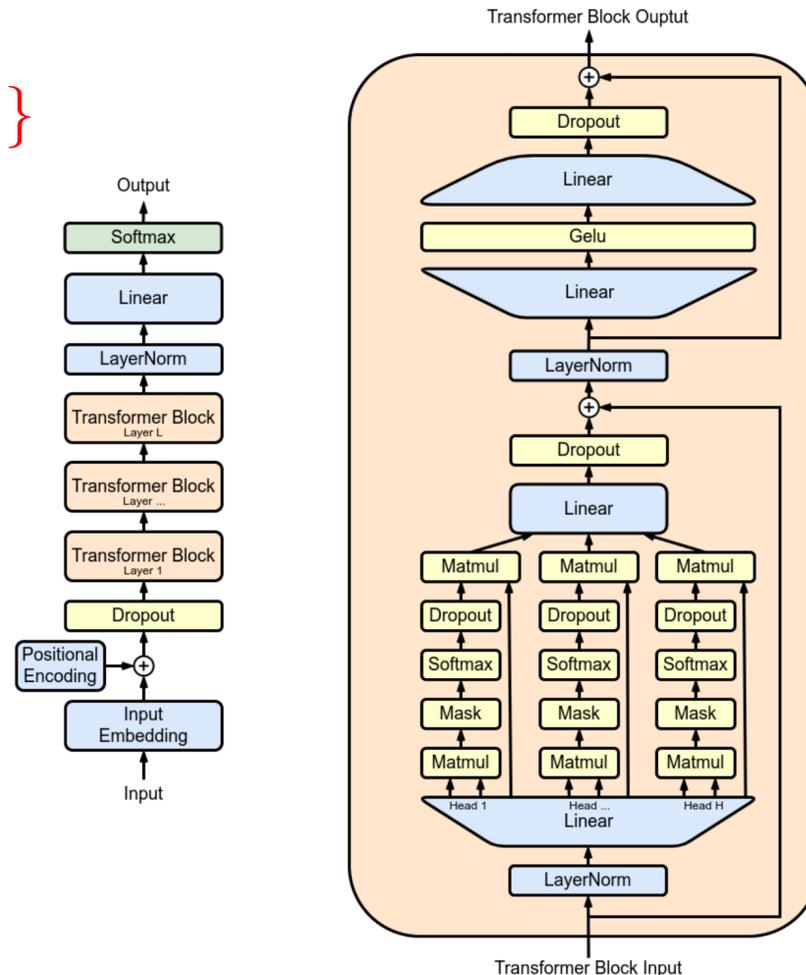
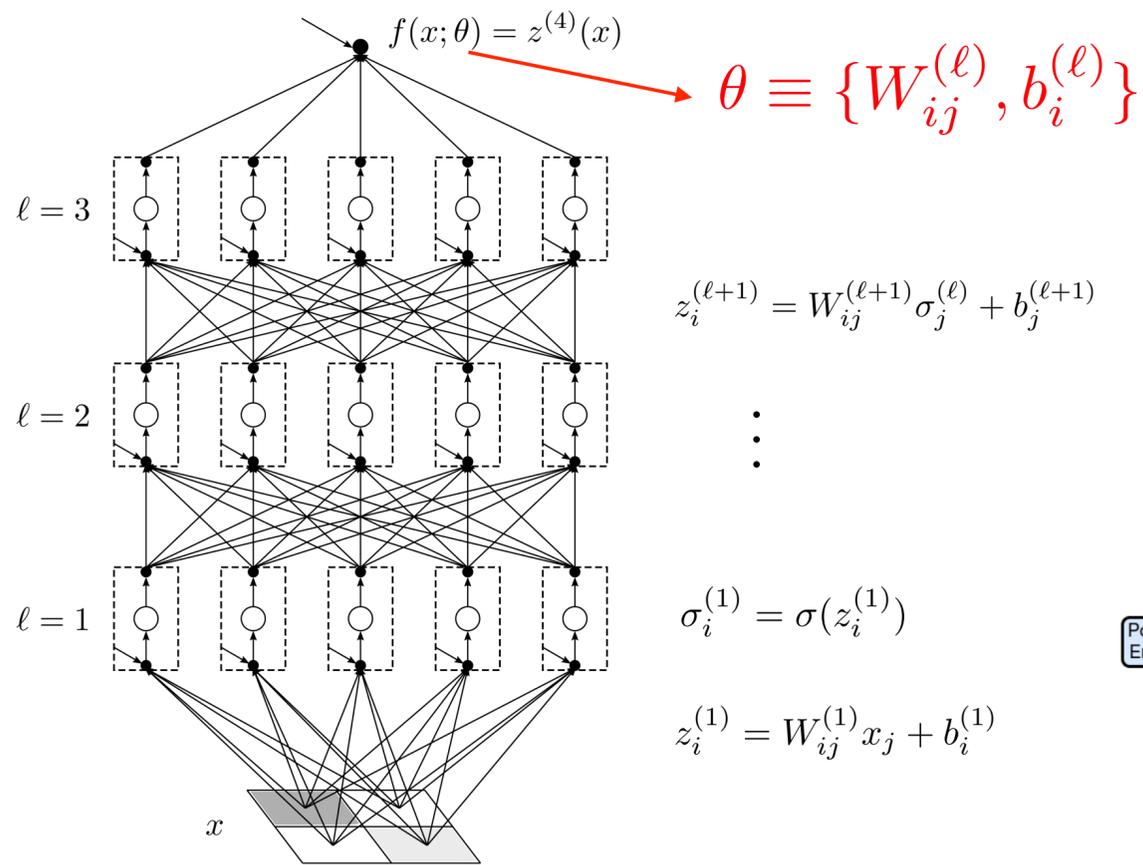
$$H_+ = \frac{x \Delta \partial_r + (r - M)(1 - x^2) \partial_x}{(r - M)^2 - (M^2 - a^2)x^2}, \quad (I.4a)$$

$$H_0 = \frac{(r - M) \Delta \partial_r + (M^2 - a^2)x(1 - x^2) \partial_x}{(r - M)^2 - (M^2 - a^2)x^2} + \frac{1}{2}, \quad (I.4b)$$

$$H_- = \frac{(M^2 - a^2)x \Delta \partial_r - (r - M)(1 - x^2)[\Delta - (M^2 - a^2)x^2] \partial_x}{(r - M)^2 - (M^2 - a^2)x^2} + x \Delta \partial_r + (r - M)x. \quad (I.4c)$$

The hard problem

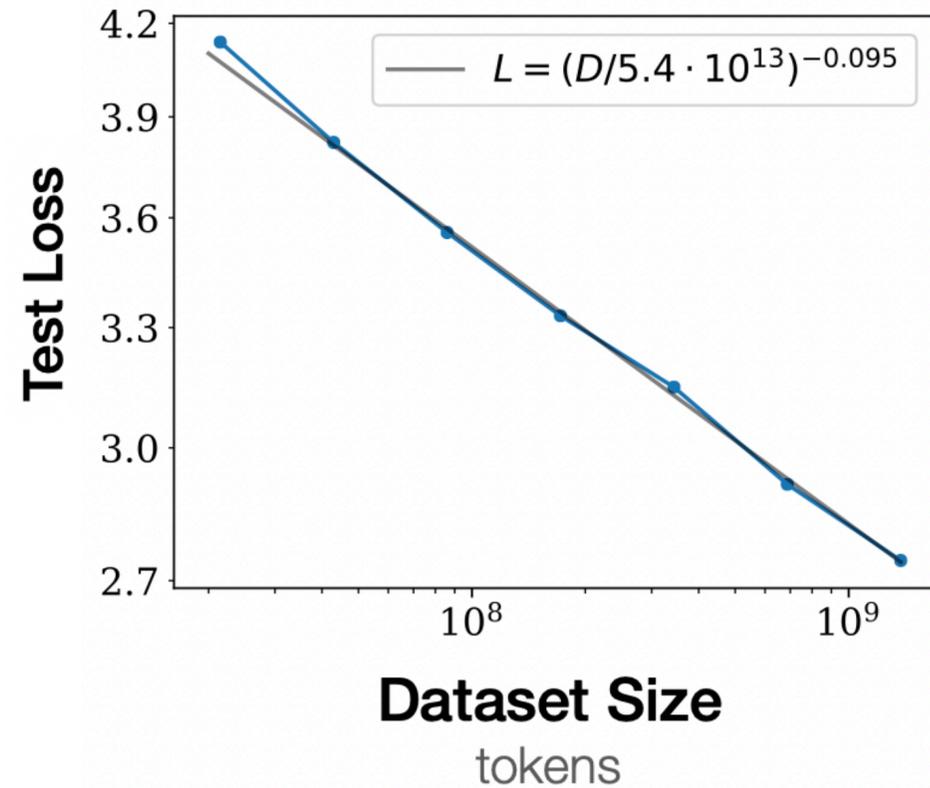
Why does a trained neural network give the results it does?



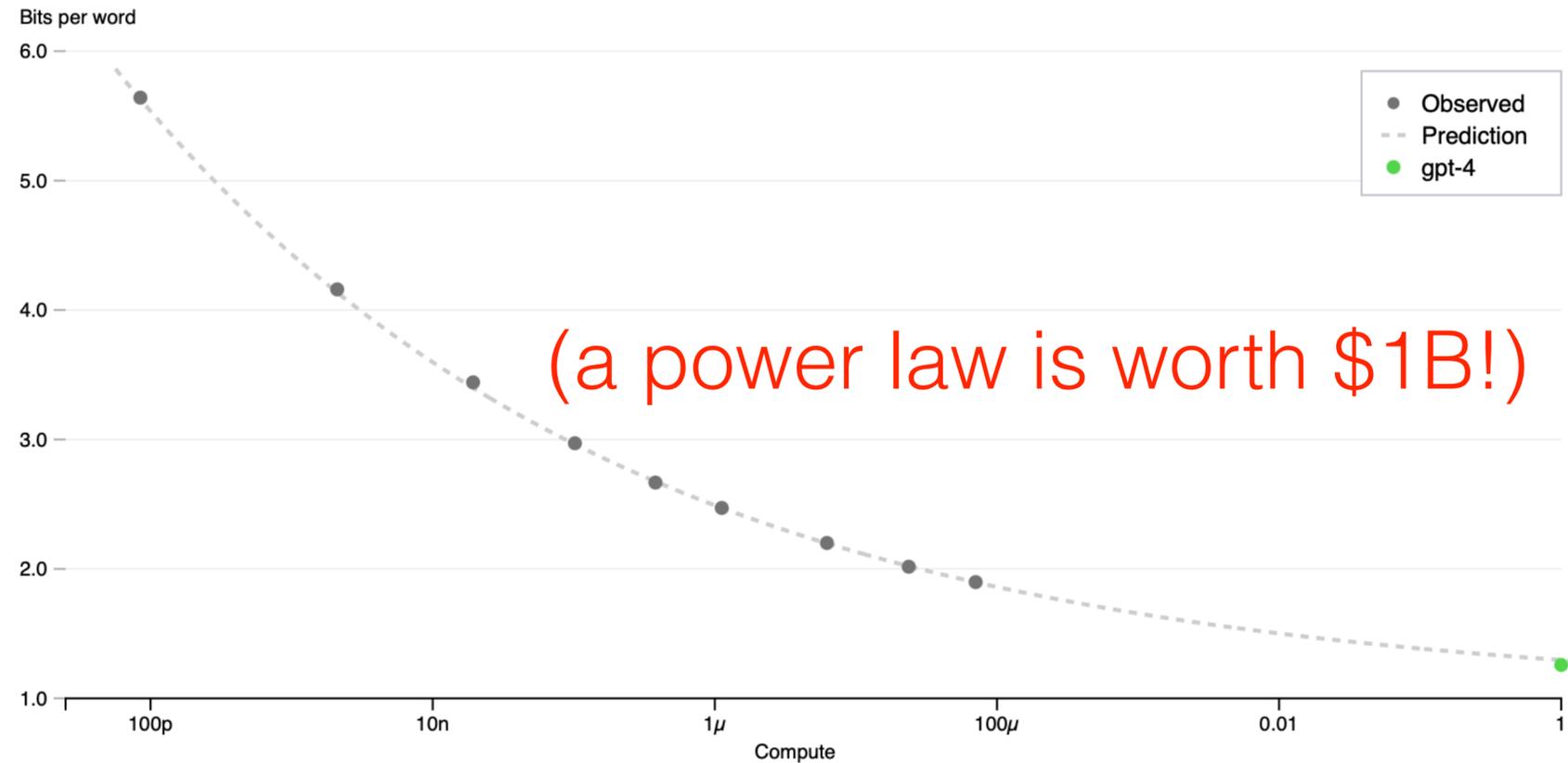
Basic structure: some set of operations repeated L times ("layers")

Hard subproblem 1

Where do scaling laws come from?

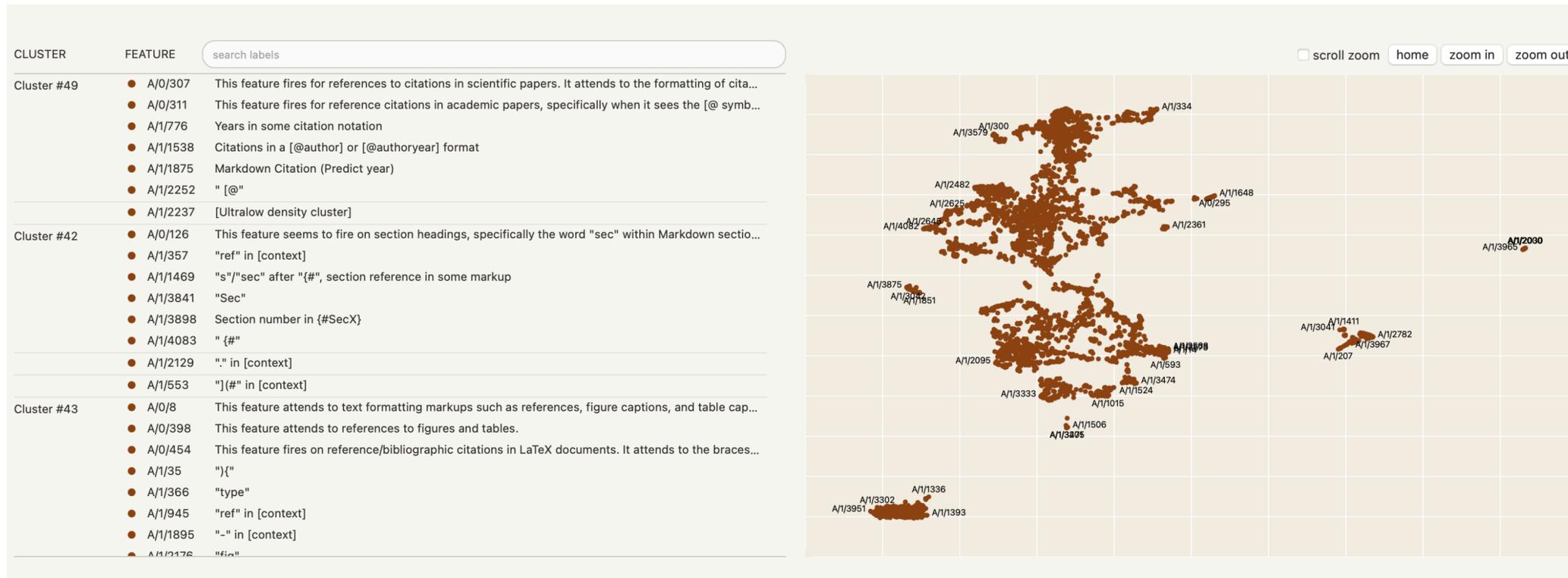


OpenAI codebase next word prediction

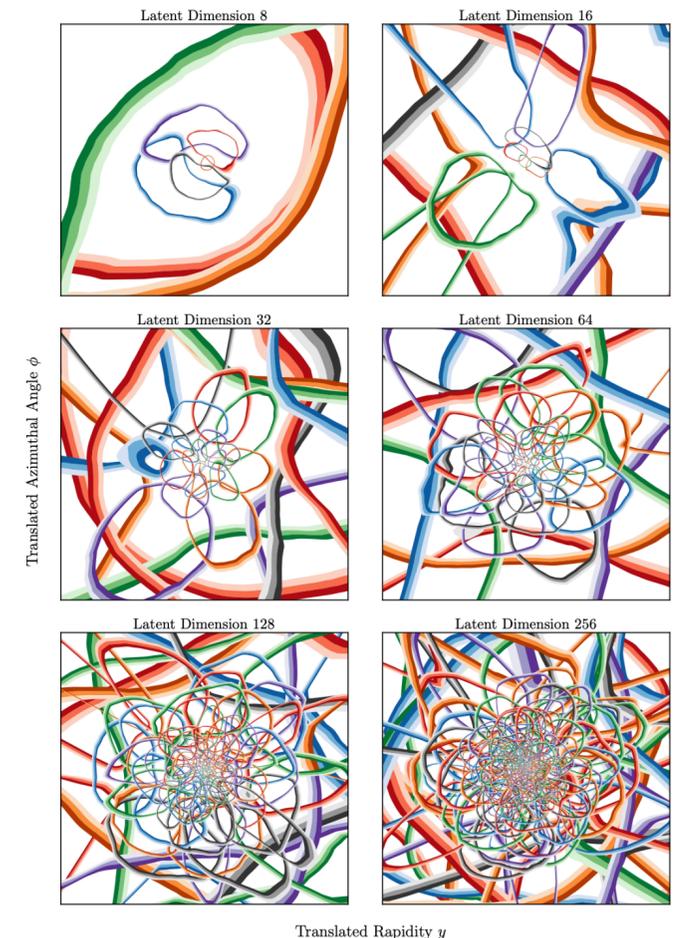


Hard subproblem 2

Can we interpret what was learned?



A "mind map" of Anthropic's Claude



Learned features from high-energy physics data

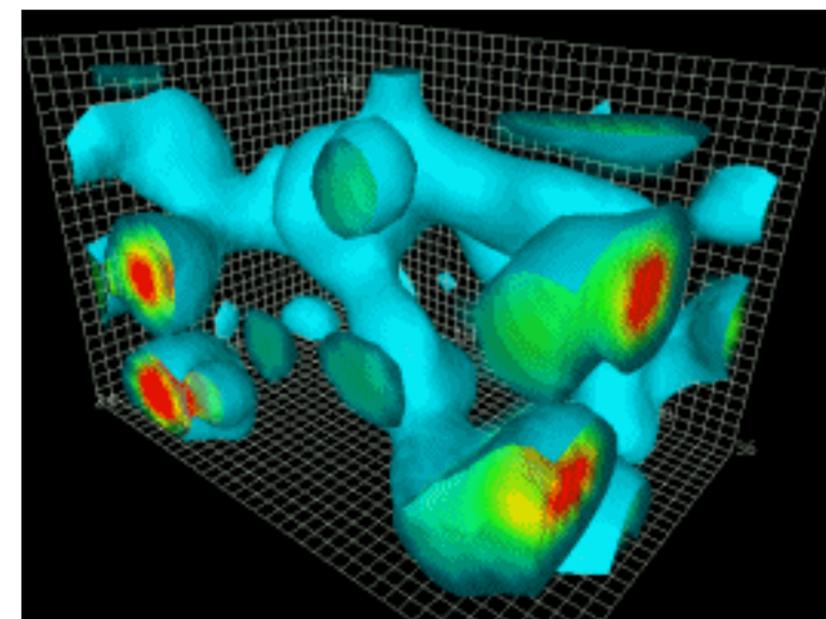
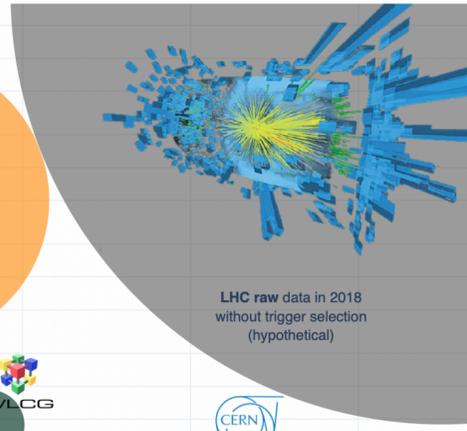
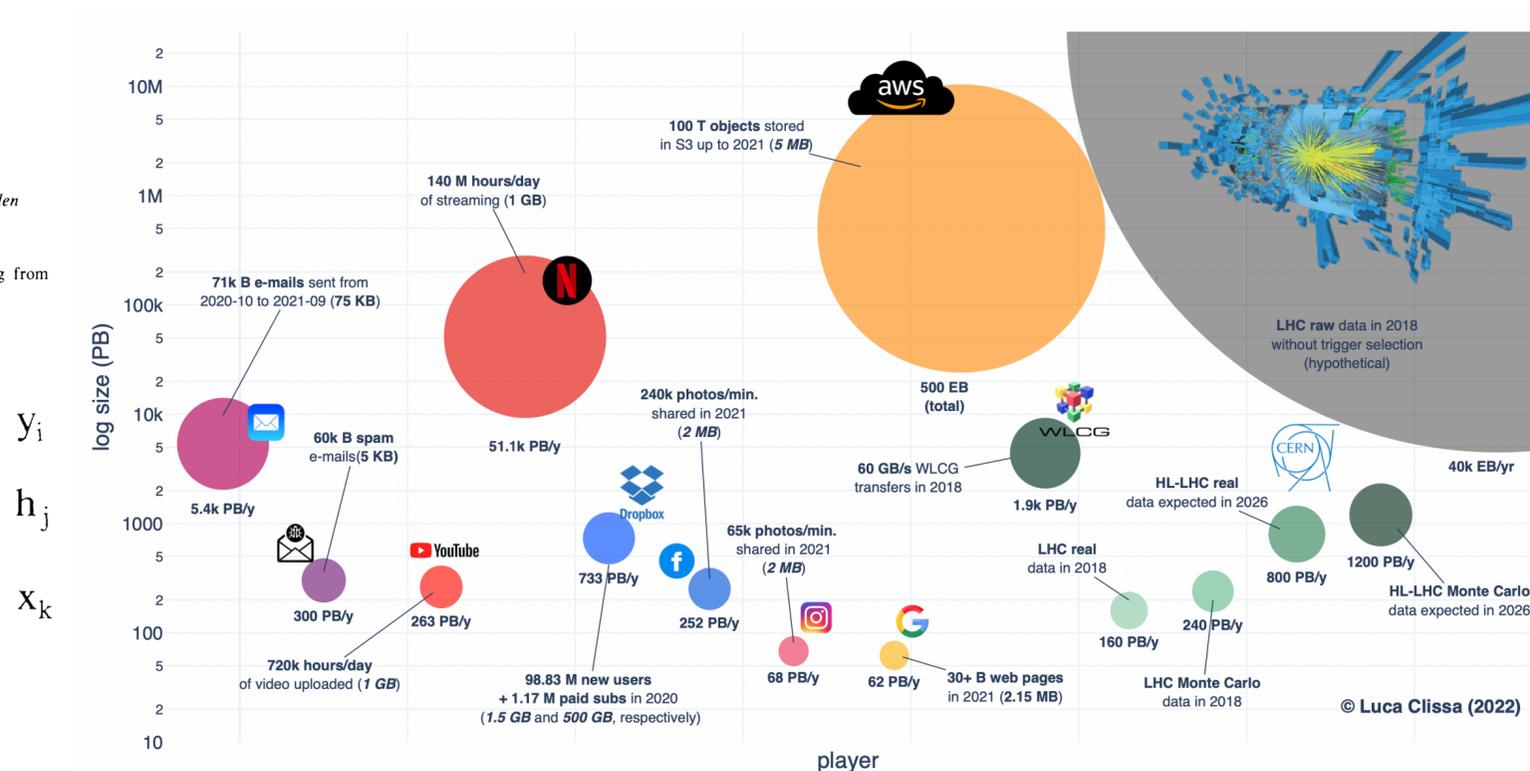
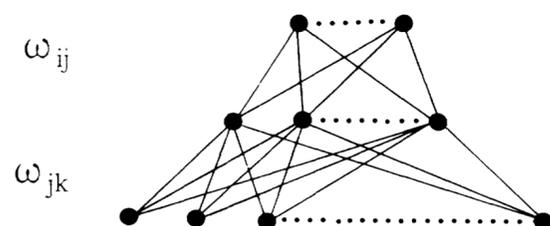
If we want to use AI for science (or make sure it does what we want in society at large), this is mandatory.

Where is our ChatGPT or AlphaFold moment in (high-energy) physics?

Finding Gluon Jets with a Neural Trigger

Leif Lönnblad,^(a) Carsten Peterson,^(b) and Thorsteinn Rognvaldsson^(c)
 Department of Theoretical Physics, University of Lund, Sölvegatan 14A, S-22362 Lund, Sweden
 (Received 6 April 1990)

Using a neural-network classifier we are able to separate gluon from quark jets originating from Monte Carlo-generated e^+e^- events with 85%–90% accuracy.

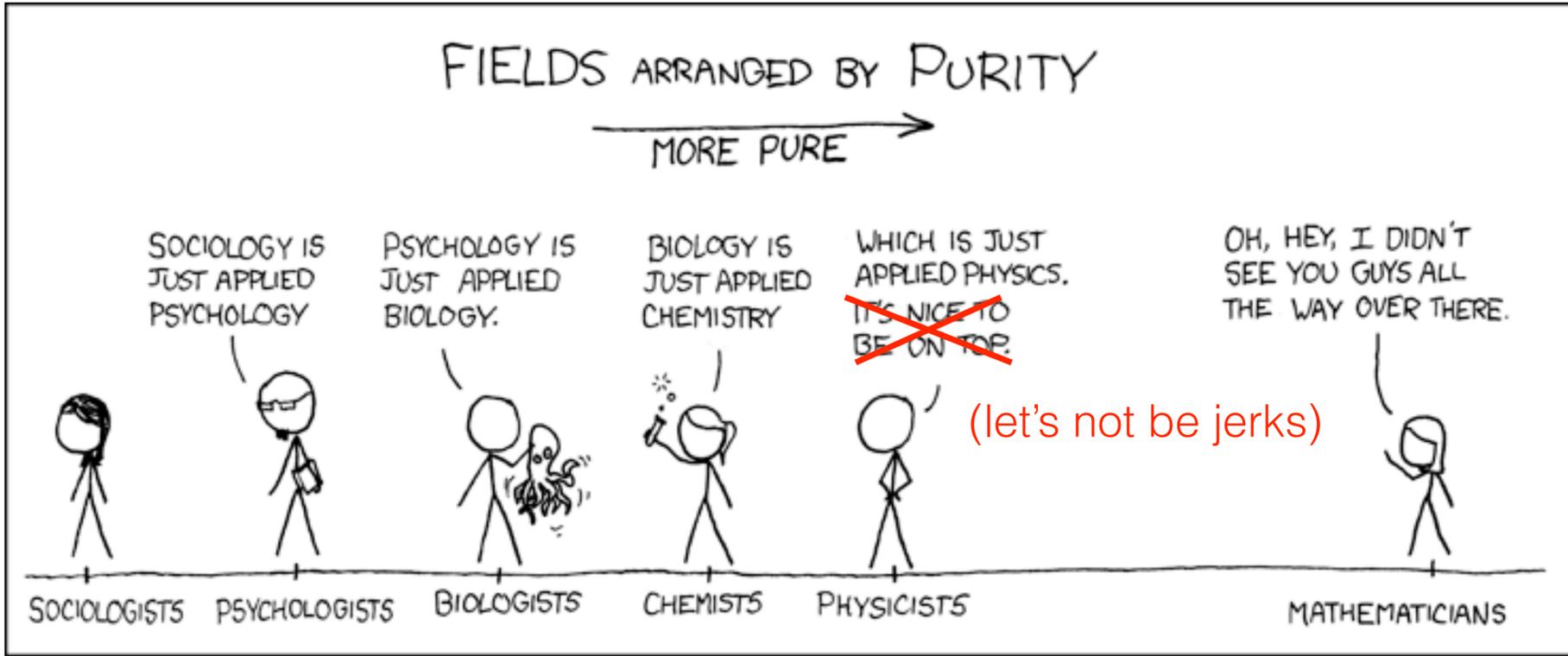


HEP has been using neural networks for 35 years.

AI certainly helps, but arguably not at the transformative level of language -> LLMs.

How do we improve this?

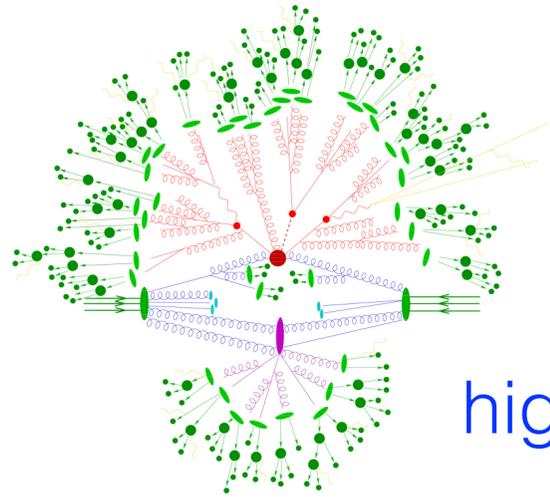
Why might physics be useful?



Natural language:
too complex

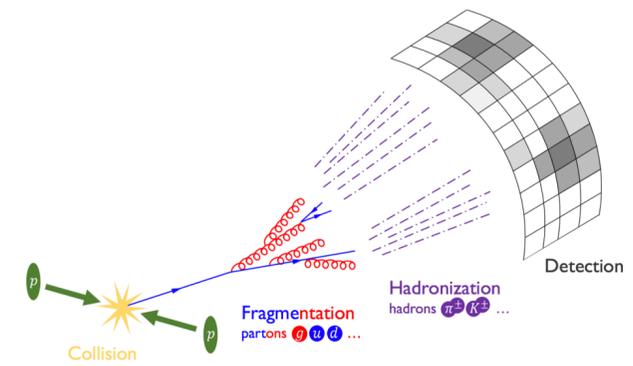
Gaussian data:
too simple

Physics data (just right?)

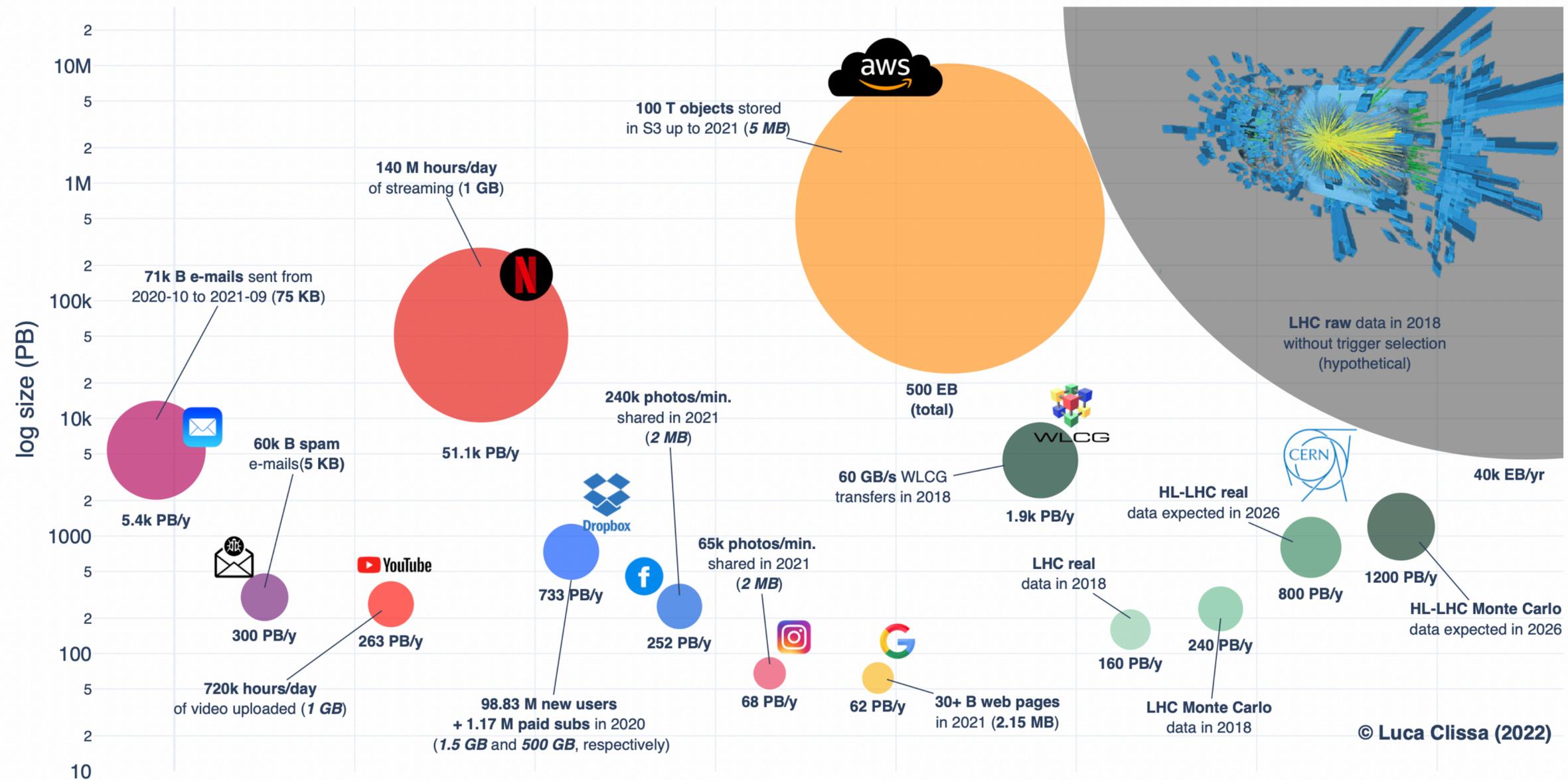


...dressed by
high-dimensional "fluff"

low-dimensional
core...



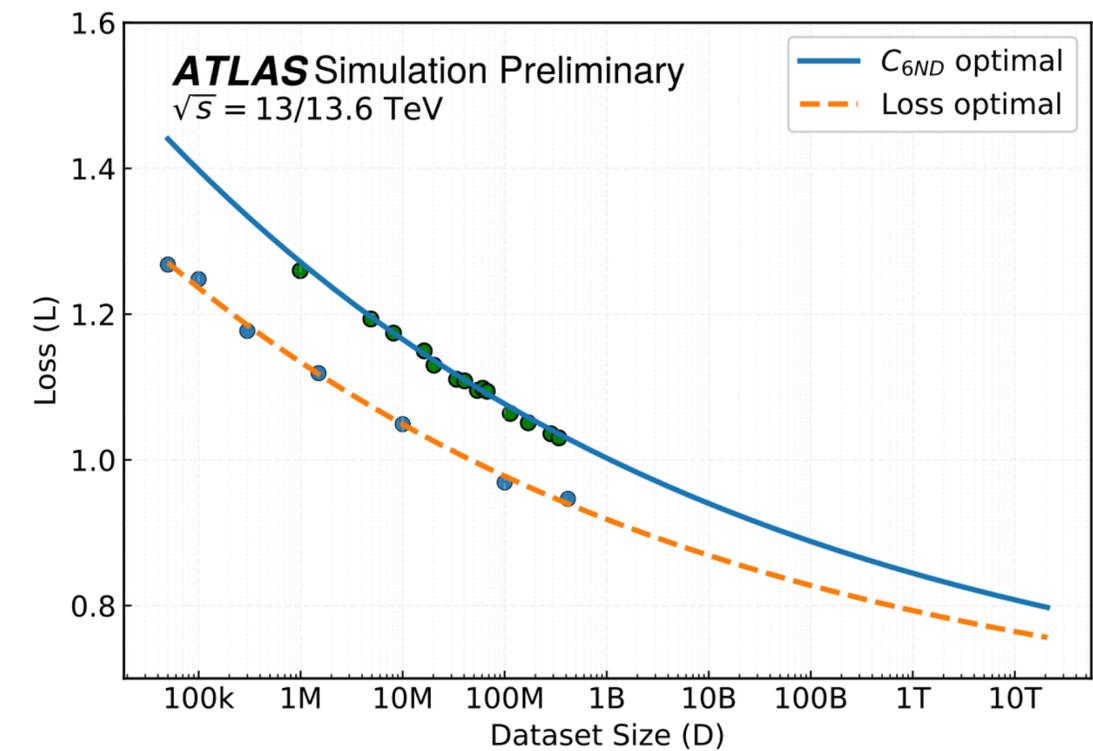
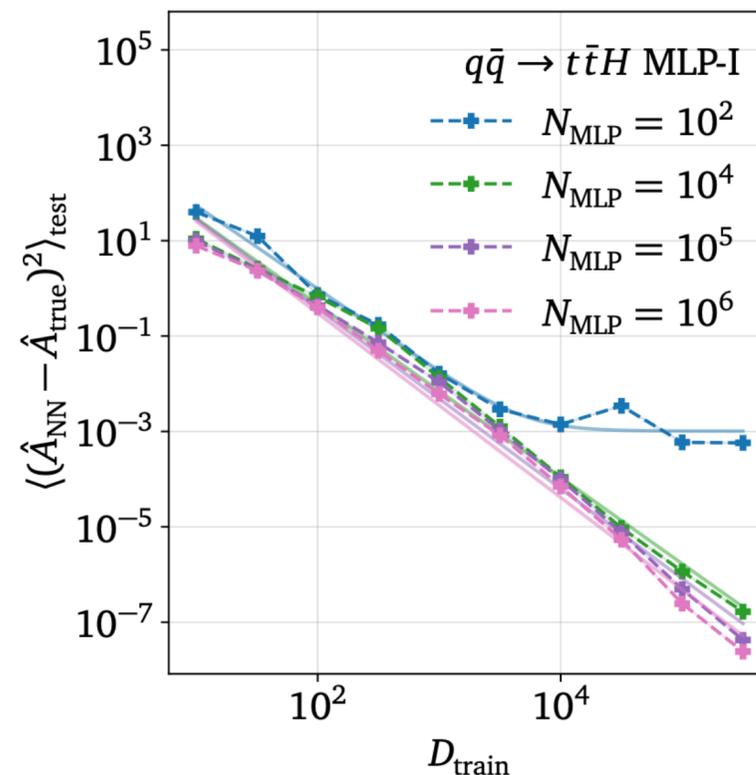
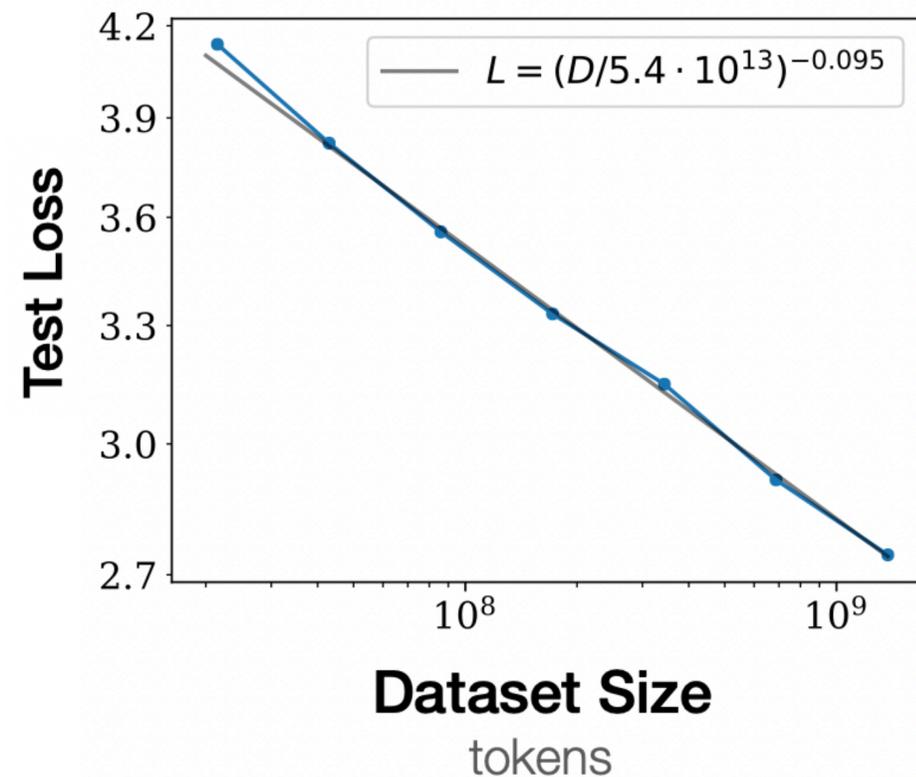
Physics: the infinite-data limit



Simulated data is even more abundantly available! Physicists are really good at this

Physics for AI: origin of scaling laws

More data, parameters, compute time = better performance



first seen in large language models

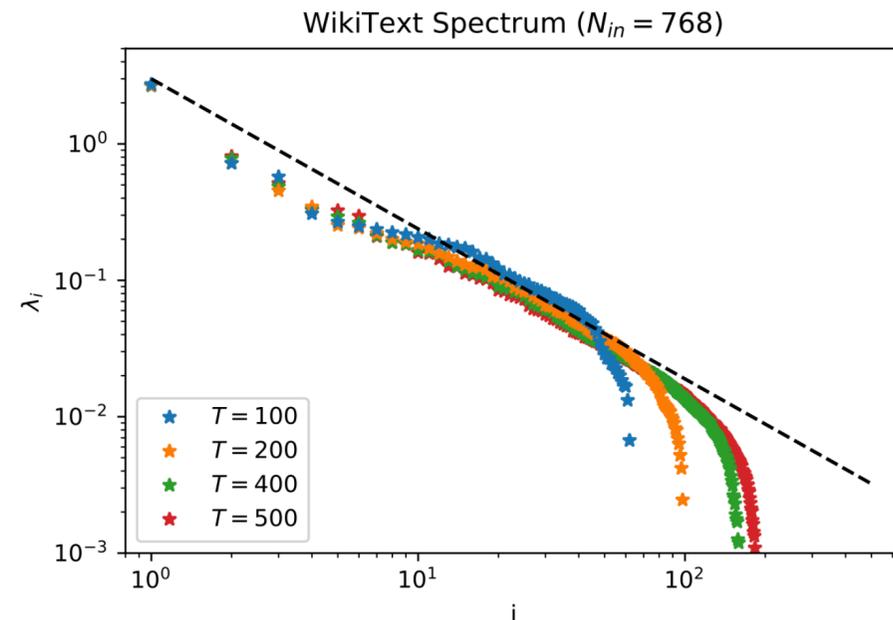
now seen everywhere, including physics applications

This power law is now driving an O(1) fraction of the US stock market.

What determines the slope?

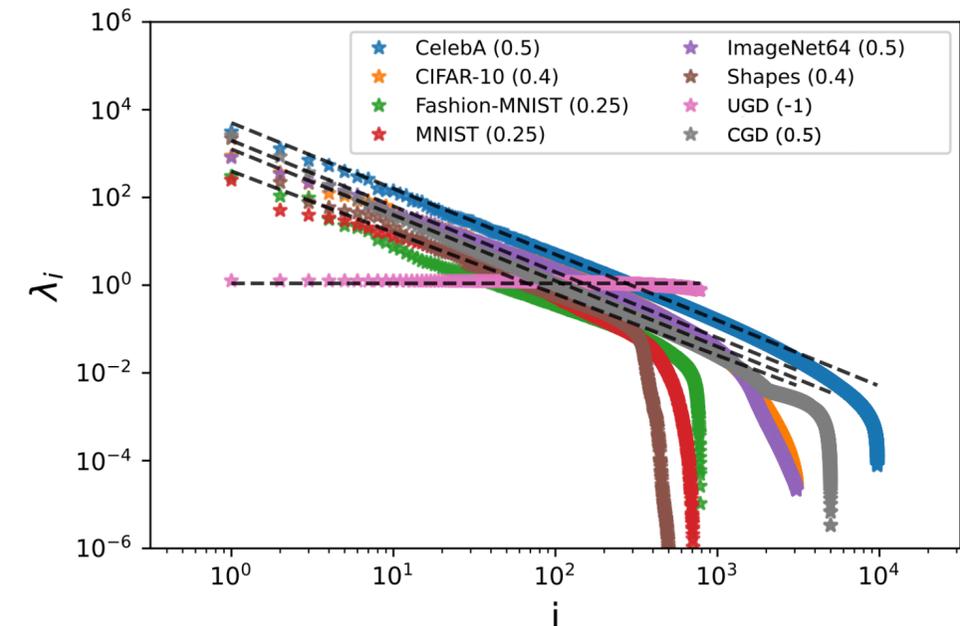
Toy model: high-dimensional regression

Empirical covariance matrix of natural data tends to have power-law eigenvalue spectrum



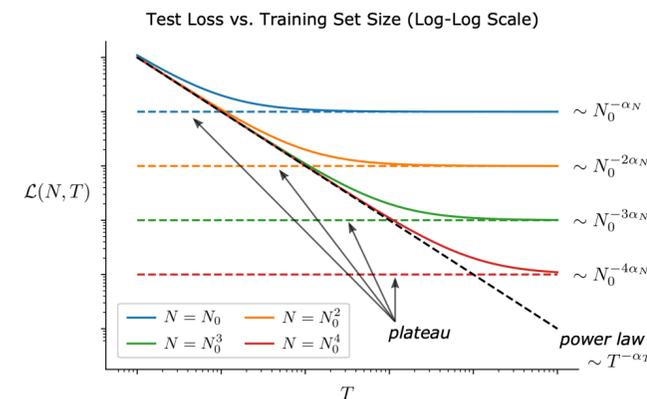
$$\Sigma_{\alpha\beta} = \vec{x}_\alpha \cdot \vec{x}_\beta$$

eigenvalues $\lambda_k \propto k^{-\alpha}$



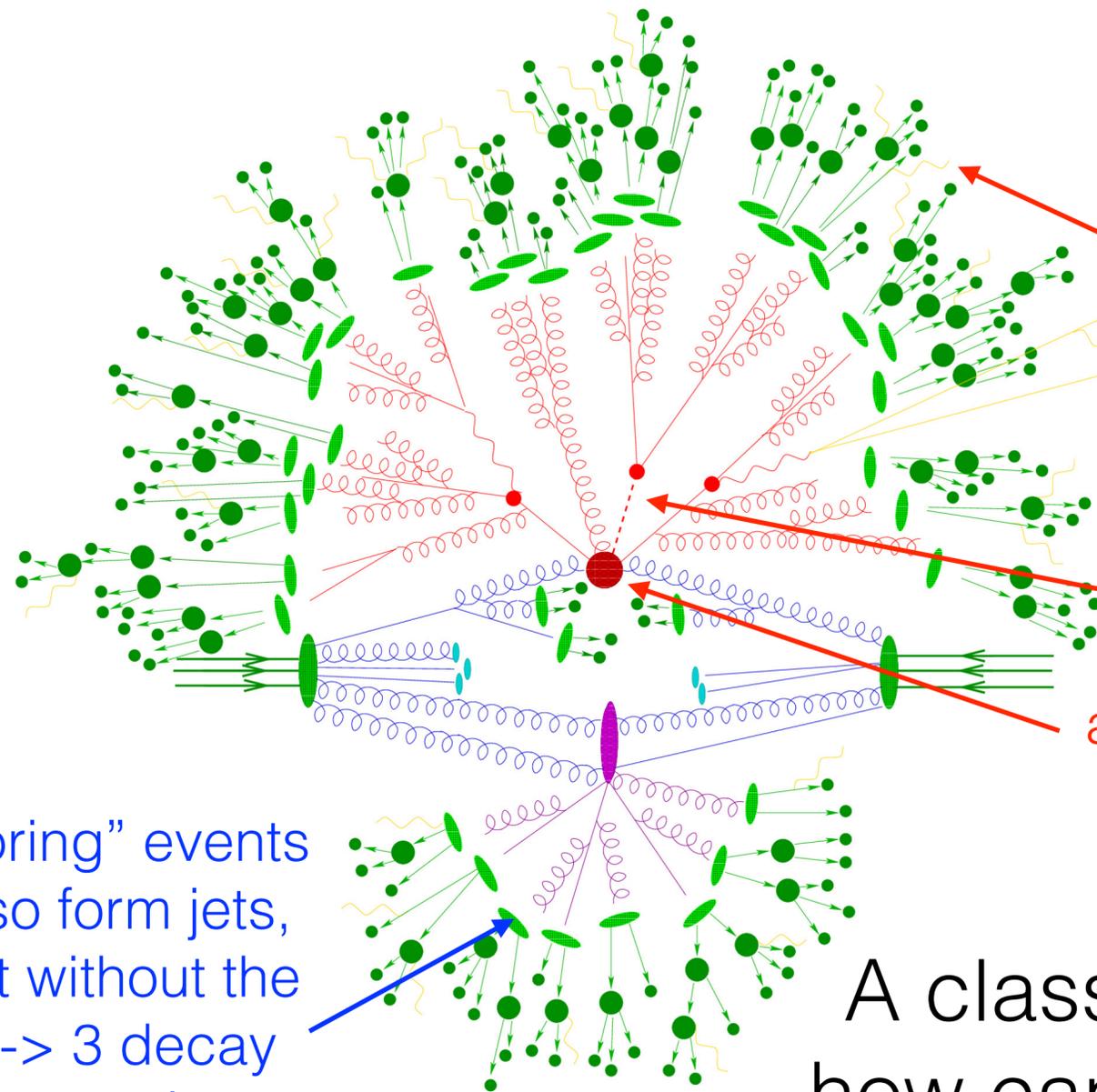
Performing linear regression and averaging over the dataset with random matrix theory:

$$E_g \sim \begin{cases} \frac{N^{-2\alpha\min(r,1/2)}}{1 - N/P}, & \alpha < l; N^{-2\alpha\min(r,1/2)} \gg \sigma_\epsilon^2 N/P & \text{Signal dominated} \\ \frac{N^{-2l\min(r,1/2)}}{1 - N/P}, & l < \alpha; N^{-2l\min(r,1/2)} \gg \sigma_\epsilon^2 N^{l/\alpha}/P & \text{Ridge dominated} \\ \sigma_\epsilon^2 \frac{N}{P}, & \alpha < l; N^{-2\min(\alpha,l)\min(r,1/2)} \ll \sigma_\epsilon^2 N/P & \text{Noise dominated} \\ \sigma_\epsilon^2 N^{l/\alpha}/P, & l < \alpha; N^{-2\min(\alpha,l)\min(r,1/2)} \ll \sigma_\epsilon^2 N^{l/\alpha}/P & \text{Noise mitigated} \end{cases}$$



Fully solvable
in terms of
covariance
power law index

AI for physics: learning jets



which eventually are detected as a spray of hundreds of particles (a jet)

decays into three others...

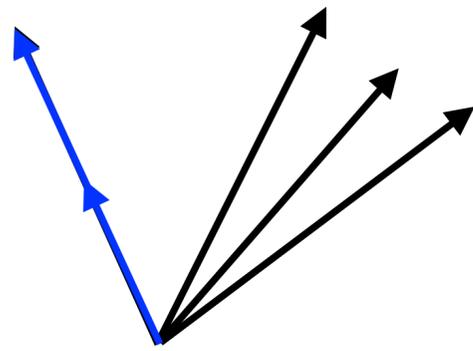
a single strongly-interacting particle...

“boring” events also form jets, but without the 1 → 3 decay progenitor

A classic ML for physics application: how can we best distinguish these two classes of events?

```
print(X[2][:,0:3])  
[[ 0.21682942 -0.99705702  0.53256891]  
 [ 0.2313594  -1.59192211  0.20290659]  
 [ 0.3415725  -1.34588077  0.17991001]  
 [16.82434455 -1.44341629  0.1983383 ]  
 [ 3.88668157 -1.40565011  0.20535495]  
 [ 1.48644645 -1.44413084  0.21409881]  
 [ 9.3856368  -1.38781108  0.21308547]  
 [19.86195738 -1.43333281  0.22595456]  
 [ 1.15015947 -1.37975003  0.22350402]  
 [ 9.62330424 -1.51326457  0.25372503]  
 [11.09433991 -1.42098188  0.23969255]  
 [ 0.62370459 -1.57651711  0.34558  ]  
 [ 4.64977756 -1.44984434  0.28598831]  
 [ 2.61376518 -1.40445959  0.27877904]  
 [ 2.00224566 -1.4019  0.28213292]  
 [ 3.31956822 -1.54040698  0.33040497]  
 [ 1.34283334 -1.49964736  0.82643411]  
 [ 4.42455039 -1.47730468  0.3387453 ]  
 [ 1.1745804  -1.12311379  0.5969829 ]  
 [ 0.12070414 -1.15907443  0.65859174]  
 [ 0.10445965 -1.15730904  0.53805857]  
 [ 0.27883771 -1.54480515  0.53203865]  
 [ 0.74119026 -1.21943139  0.54154753]  
 [ 1.02516475 -1.31617244  0.43983998]  
 [ 0.40229068 -1.51899693  0.55556759]  
 [ 0.52385688 -1.3505163  0.71414581]  
 [ 2.54897776 -1.35765739  0.46719657]  
 [ 1.09042071 -1.26333935  0.60527719]  
 [ 0.71729668 -1.26732054  0.59983503]  
 [ 0.13870153 -1.48712285  0.58126095]  
 [ 6.58555777 -1.30438334  0.51994192]  
 [ 0.43662182 -1.32084426  0.50975518]  
 [ 0.68491052 -1.46491663  0.61566227]  
 [15.25639084 -1.32019095  0.55301947]  
 [ 9.60192677 -1.34177416  0.55731791]  
 [17.25212412 -1.34202677  0.55728155]  
 [ 1.89835954 -1.34675898  0.62160968]  
 [ 7.93255976 -1.36902236  0.54372975]  
 [16.54838134 -1.36051182  0.55187618]  
 [ 3.60274988 -1.34467532  0.59952559]  
 [20.74558186 -1.34706257  0.60579601]  
 [15.35961558 -1.34678192  0.59190014]  
 [ 5.5243889  -1.36198034  0.55557767]  
 [ 7.54390784 -1.37840486  0.55684761]
```

The manifold of jet data



a zero-energy (“infrared”) particle
might as well not be there

two collinear particles
might as well be one

$$\mathcal{M}_{4\text{-particle}} \simeq S^8 \supset S^5$$

“How many particles” is not a well-defined question in perturbative QFT!

$$\mathcal{M}_{\text{jet}} \sim S^2 \subset S^5 \subset S^8 \dots \subset S^{596} \subset \dots$$

can compute features on the
full manifold as long as
they are “infrared and collinear (IRC) safe”

Squared matrix elements are
probability distributions on phase space

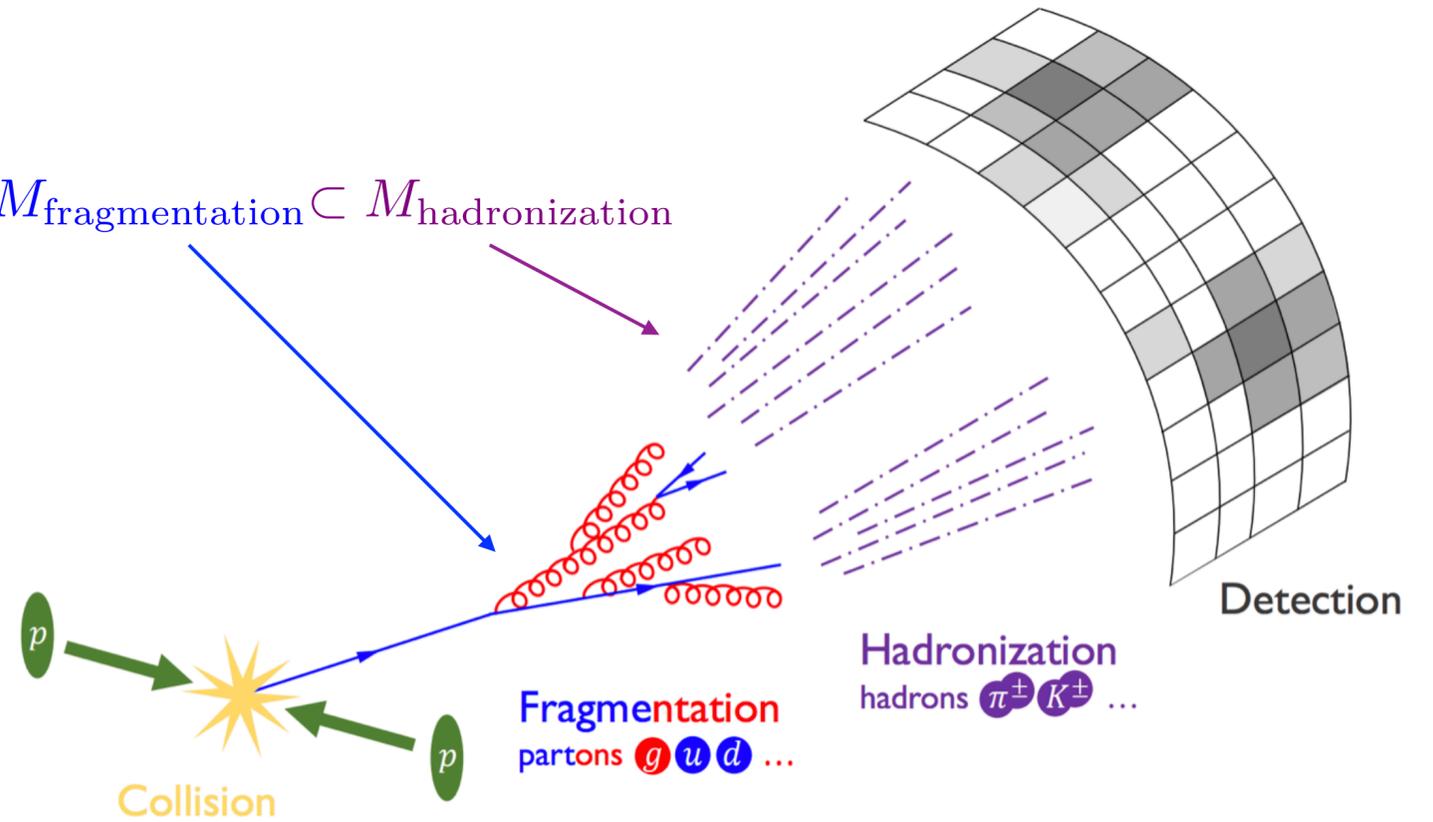
$$|\mathcal{M}(q \rightarrow \bar{q}'_1 q'_2 q_3)|^2 \propto -\frac{m_W^2}{m_t^2} \left(\frac{2z_1}{z_1 + z_2} \frac{m_t^2 - m_W^2}{m_W^2} - \frac{2s_{13}}{m_W^2} + \frac{z_1 - z_2}{z_1 + z_2} \right)^2 + \frac{4 + (z_1 - z_2)^2}{z_1 + z_2} + z_1 + z_2 - \frac{m_W^2}{m_t^2} - 4$$

$$\text{EFP}_G = \sum_{i_1=1}^M \dots \sum_{i_N=1}^M z_{i_1} \dots z_{i_N} \prod_{(k,\ell) \in G} \theta_{i_k i_\ell}$$

The benefits of calculability



$$M_{\text{collision}} \subset M_{\text{fragmentation}} \subset M_{\text{hadronization}}$$

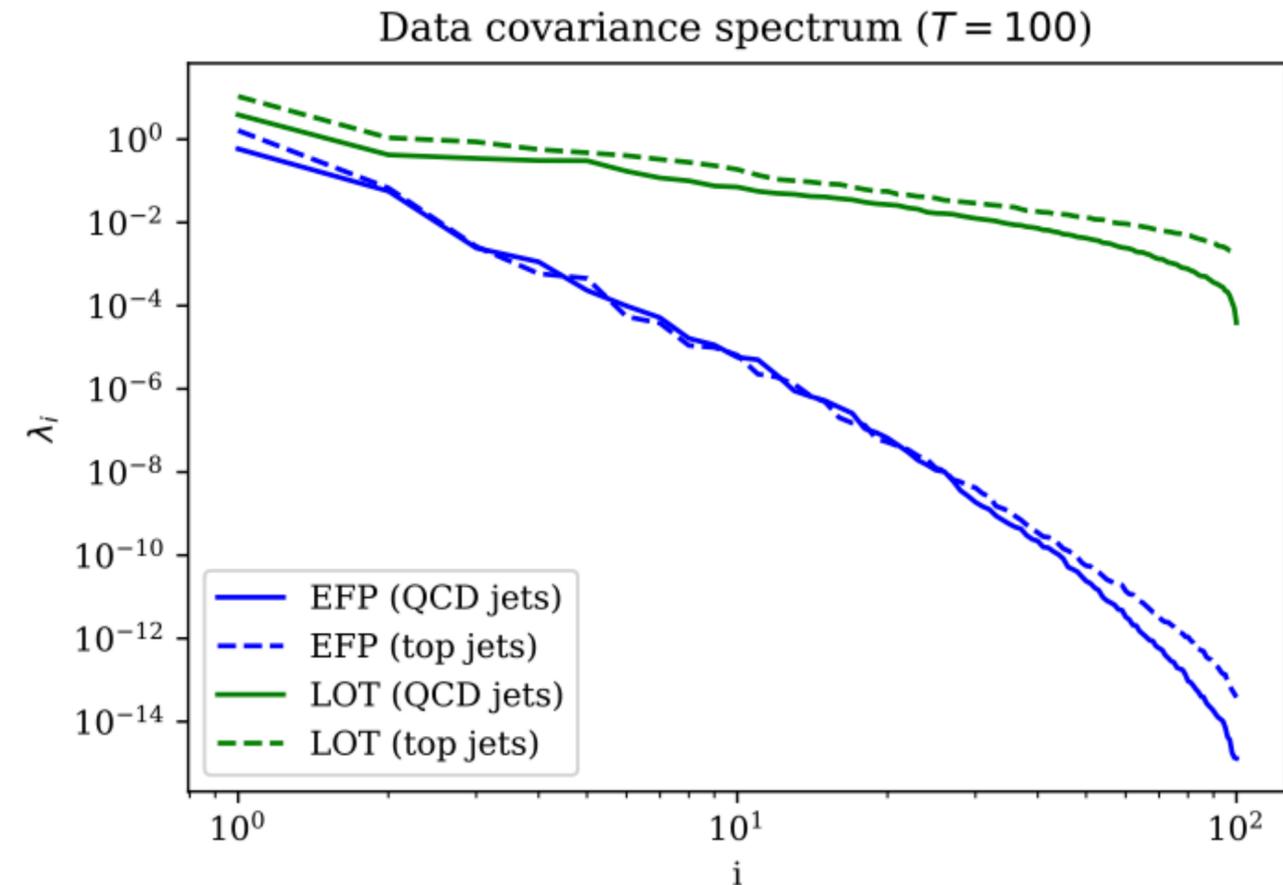
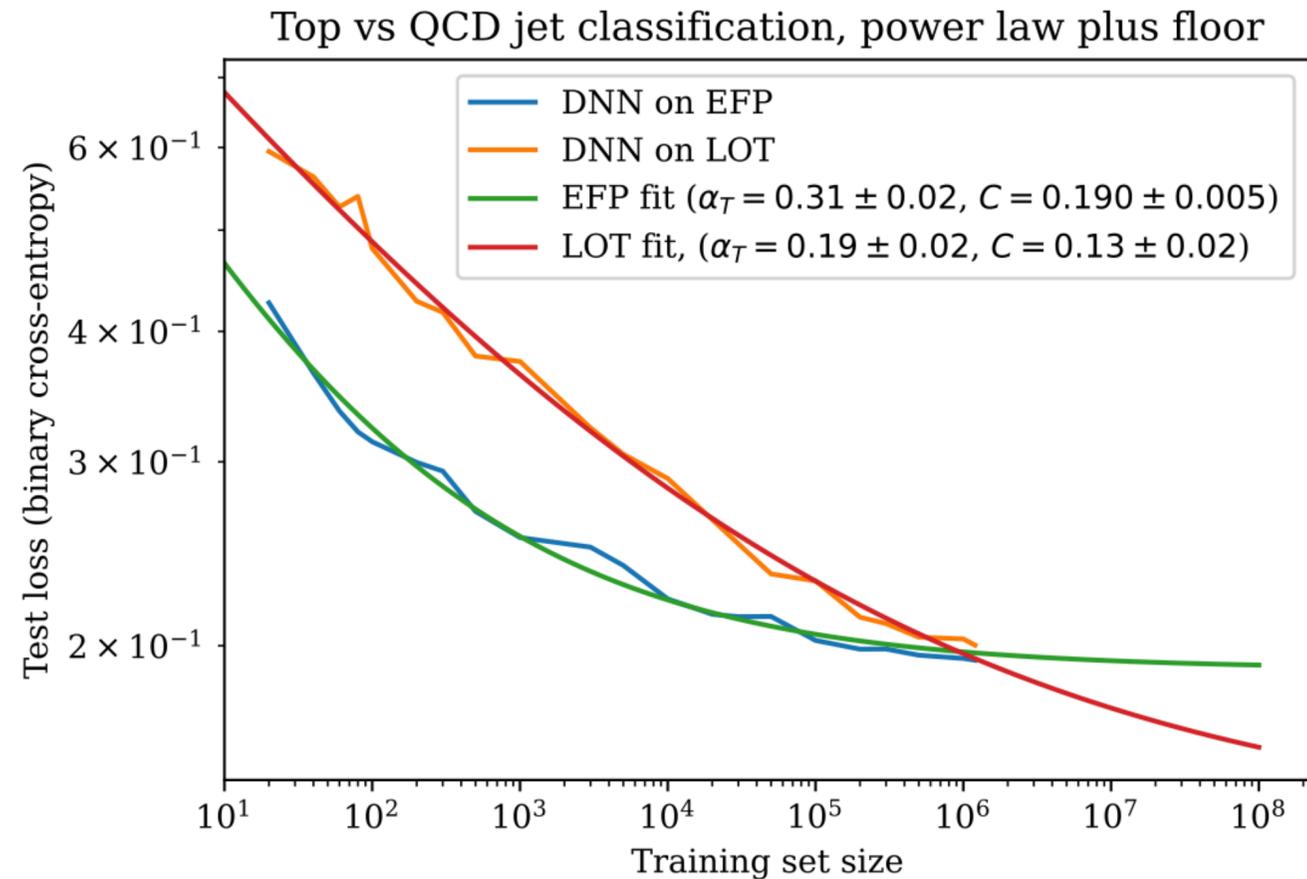


can't calculate $p(\text{images})$

can calculate $p(\text{jets})$ (perturbatively)

We know the data manifold ($\mathcal{M}_{N\text{-particles}} \sim S^{3N-4}$), there are natural embeddings, and QFT tells us how to compute distributions on it

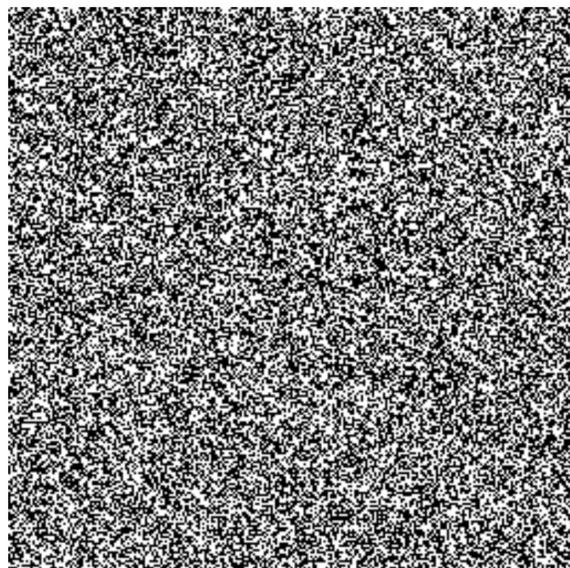
Jet scaling laws



Ongoing work: **compute** data covariance spectrum in simulated data from first principles, for different processes and parameters, relate to scaling laws in the loss

HEP for AI: jets as a model of data

Random data:

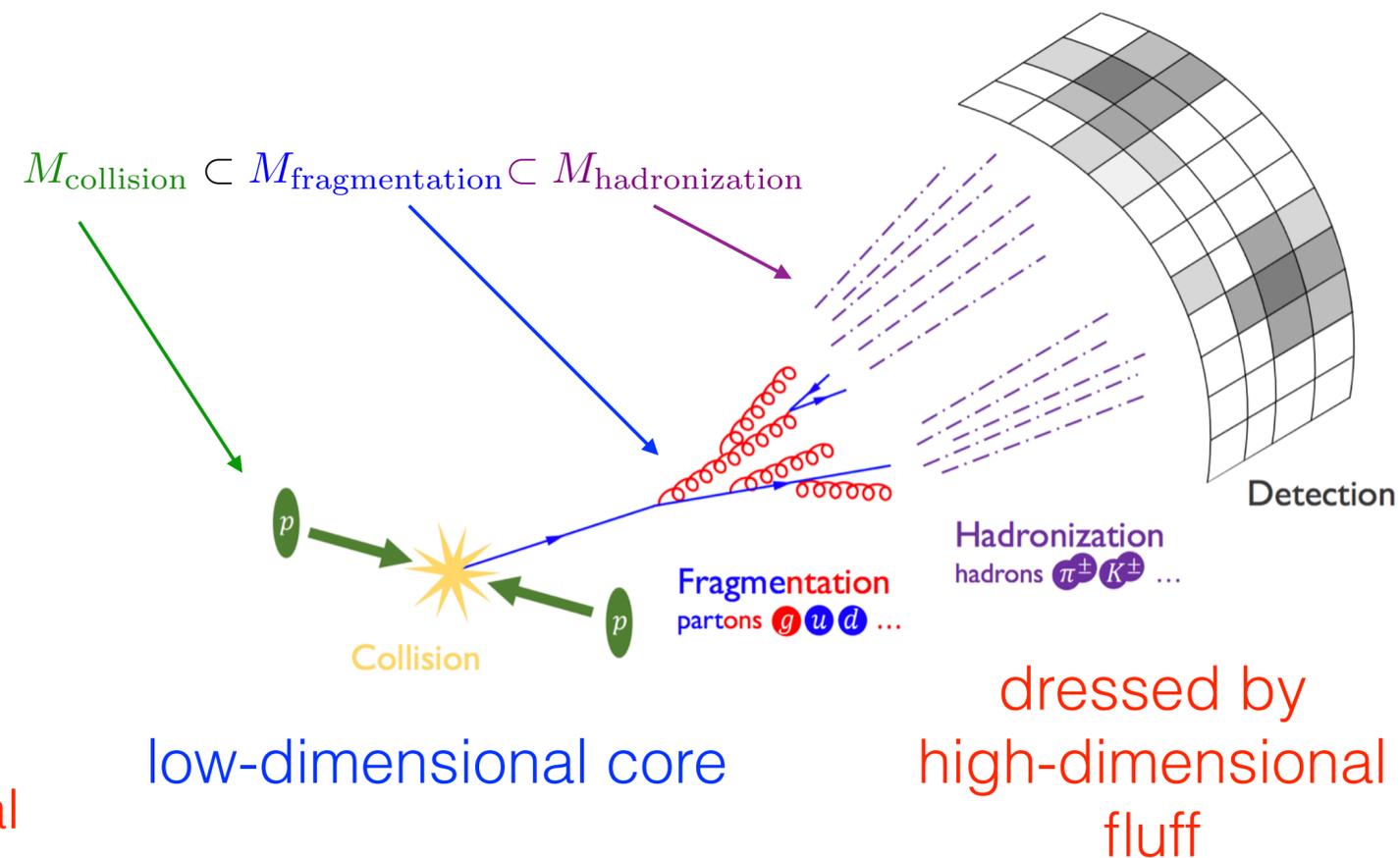


2^{256} possible images,
 $2^{2^{256}}$ image/binary label
 pairs

Real-world data:

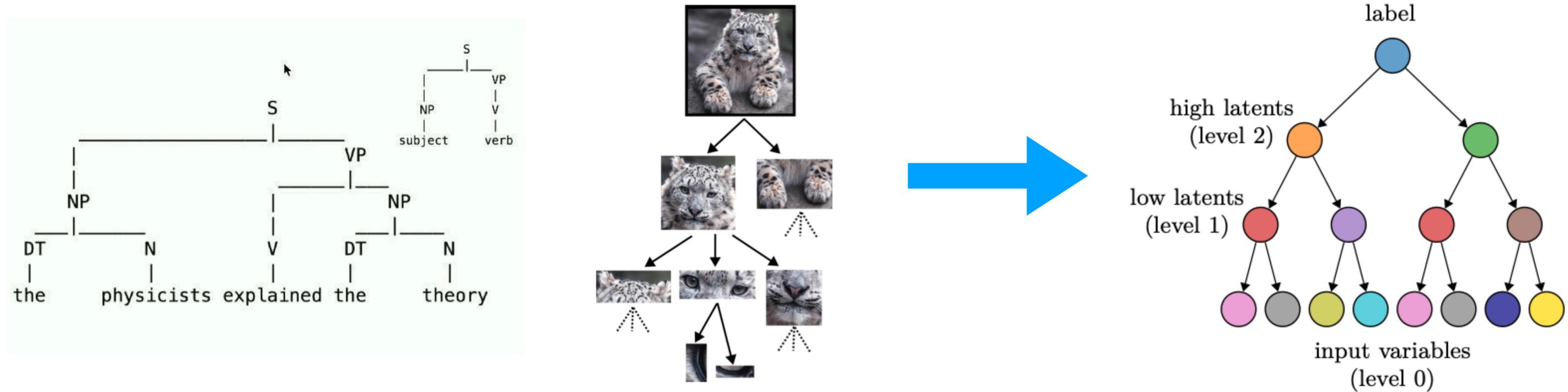


Occupies a **vastly smaller**
subspace of the 2^{256} -**dimensional**
 data manifold



Other excellent examples: condensed matter physics, climate physics, cosmology, ...
 physics is full of potential “models of data”!

Toy model: random hierarchy

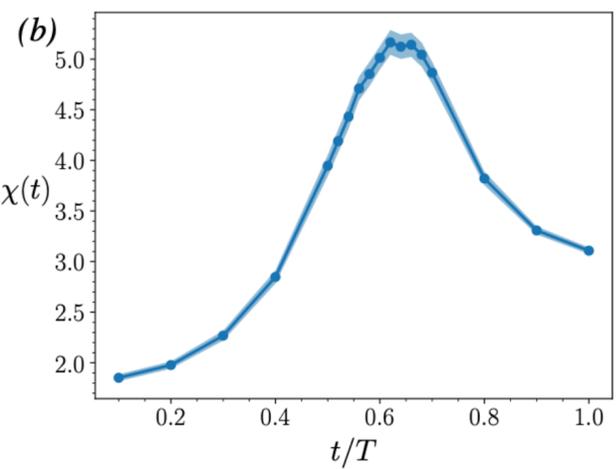
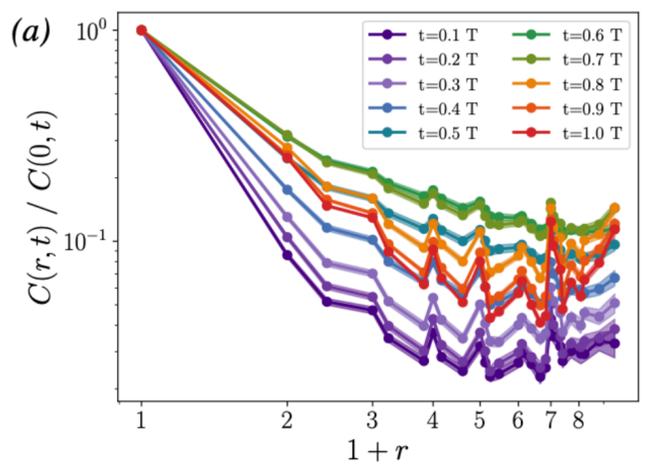
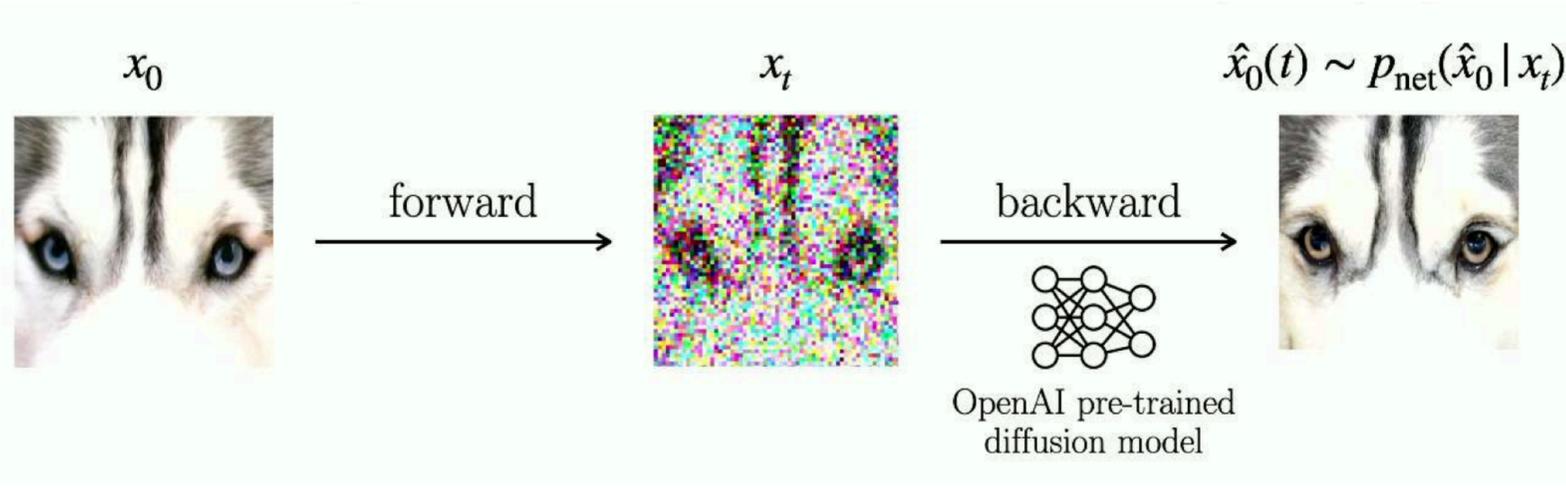
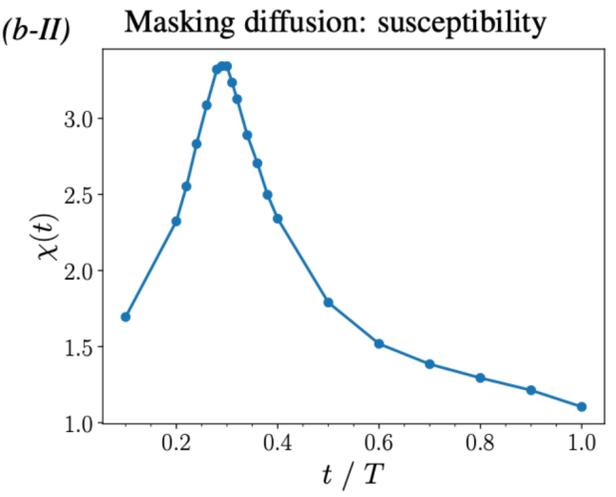
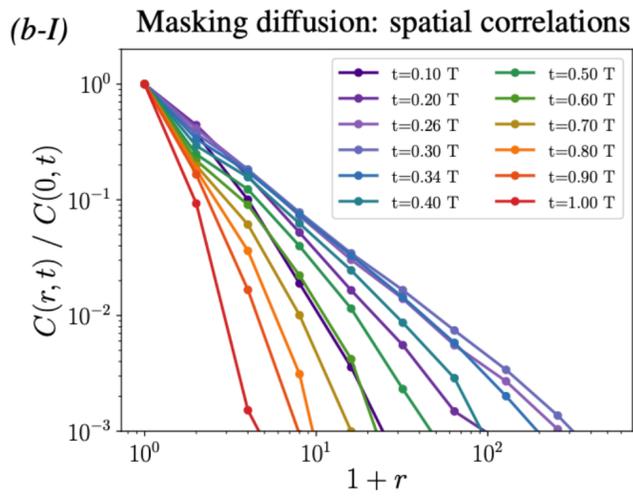
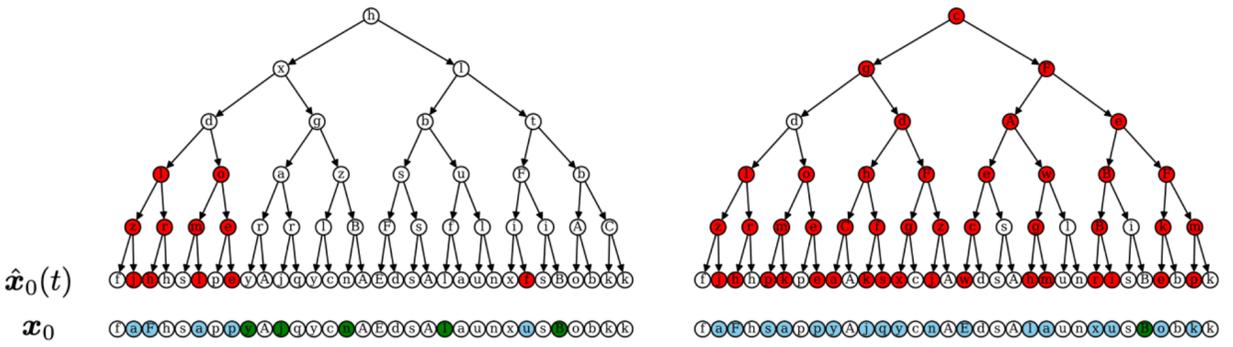


For vocabulary size v , splittings s , m rules per symbol, each input sequence is associated to a unique tree if $m \leq v^{s-1}$

Exponentially many input sequences, but allowed sequences are lower-dimensional subset

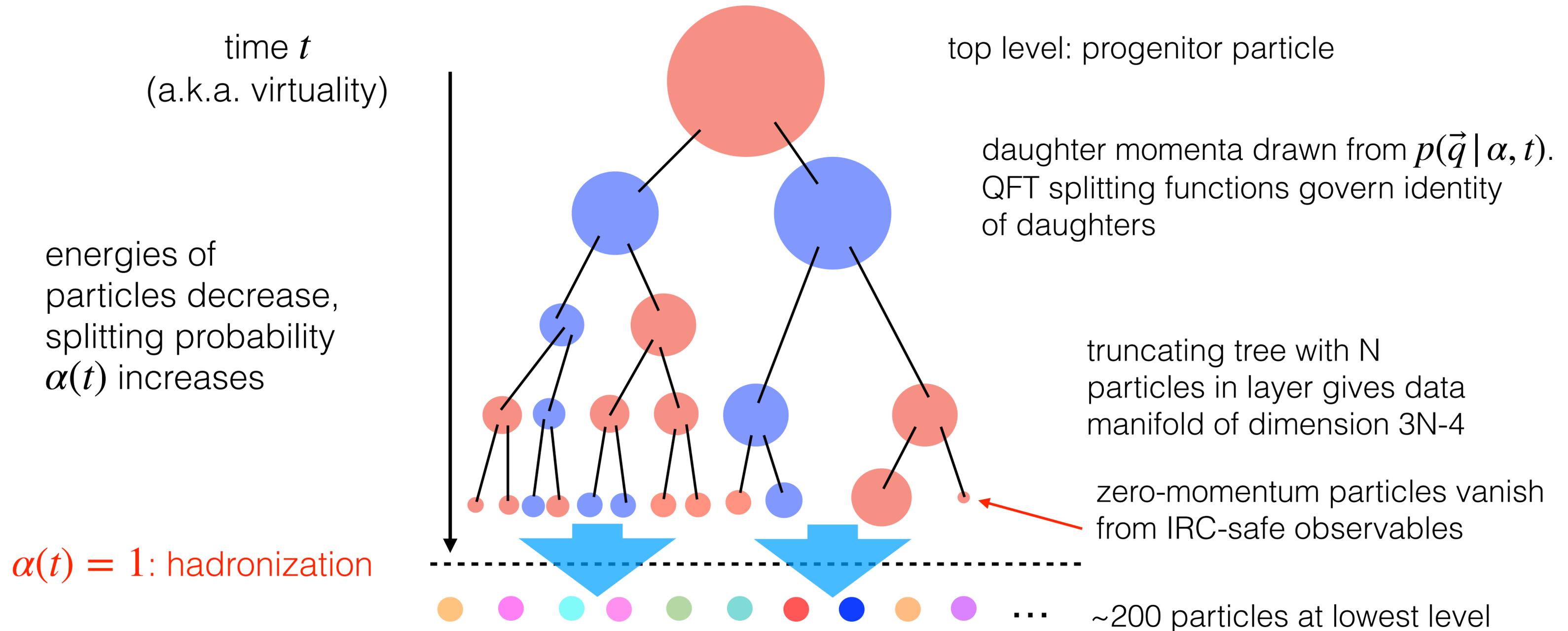
Diffusion models detect hierarchical structure

A diffusion model is a neural network trained to de-noise a dataset
 (this is the basis for most AI image generators)



Spatially-correlated changes propagate to give a susceptibility peak, but only for hierarchical data

Jets have hierarchical structure



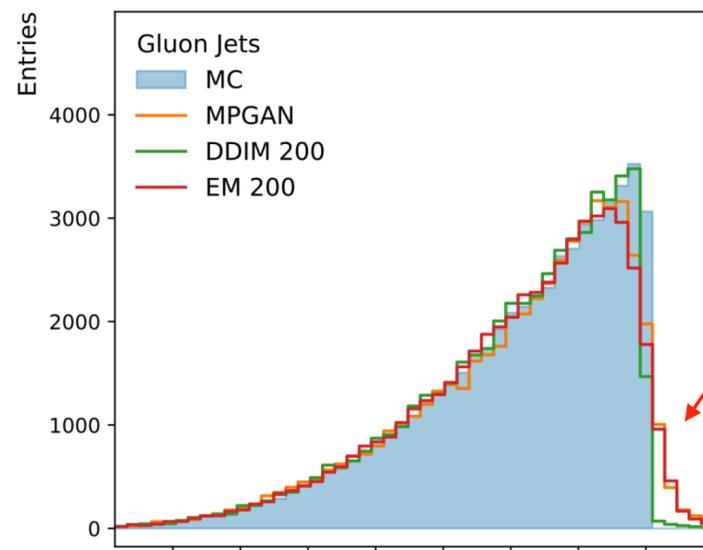
Correlations encode class label, first few splittings, latent variable α , symmetries, conservation laws

Very first steps: diffusion on phase space

If we want to exploit everything we know about physics, we had better make sure that a generative model conserves energy and momentum and respects Lorentz invariance

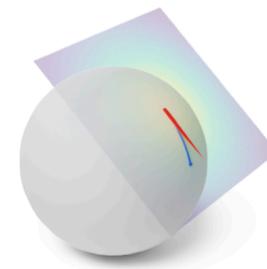
$$d\Pi_N = \left(\prod_{I=1}^N \delta^{(4)}(p_I^2 - m_I^2) \Theta(p_I^0) \right) \delta^3 \left(\sum_{I=1}^N \mathbf{p}_I \right) \delta \left(\left\{ \sum_{I=1}^N p_I^0 \right\} - 1 \right)$$

“Vanilla” unconstrained flat-space diffusion:



tail violates energy conservation!

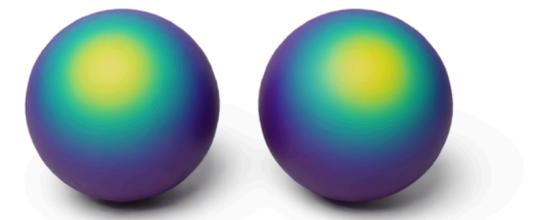
Riemannian diffusion?



(a) A single step of a Geodesic Random Walk.



(b) Many steps yield an approximate trajectory.



(c) Gaussian Random Walk [Left] and the Brownian motion density [Right] agree well for small time steps.

Beautiful idea in principle, fails numerically in practice for massless particles

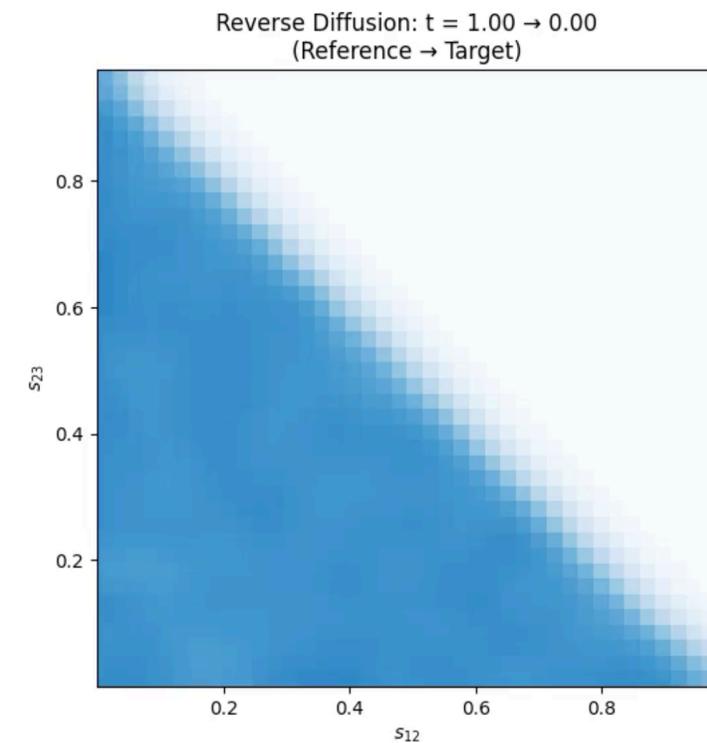
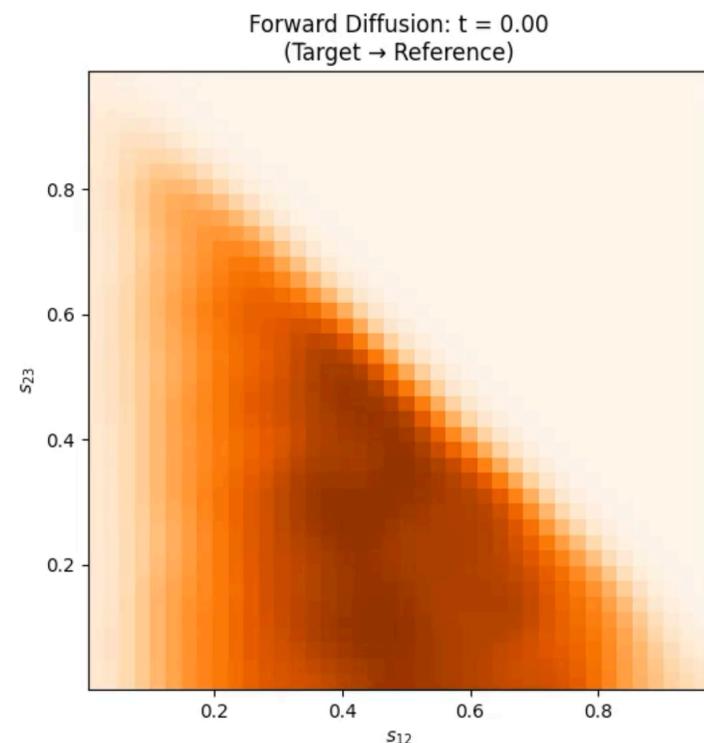
Ancient physics tricks: auxiliary space diffusion

Uniform w.r.t. nonlinear constraints \implies non-uniform with no constraints

$$\{\mathbf{p}_I\} = \text{Lorentz transformation to CM frame, rescale energies} \quad \longleftarrow \quad p_{\text{ref}}(\{\mathbf{q}_I\}) = \prod_{I=1}^N \frac{e^{-q_I}}{q_I}$$

This algorithm (RAMBO) is how massless phase space has been sampled since the 1980's!

forward process:
targets p_{ref} in q-space,
gives uniform distribution
in phase space as “pure
noise”

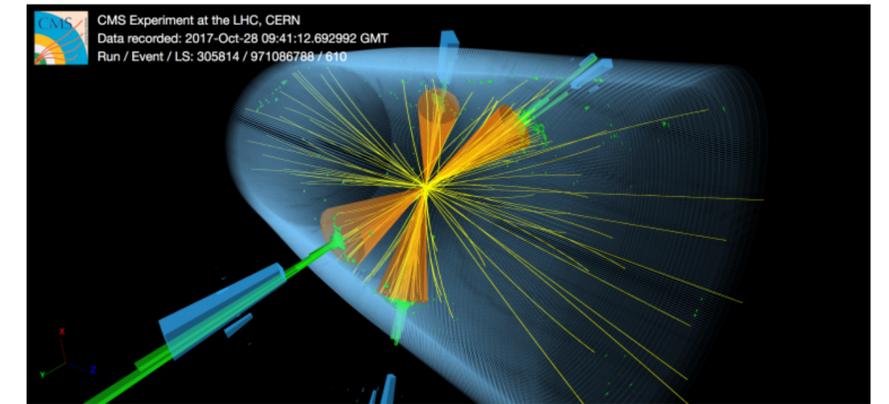
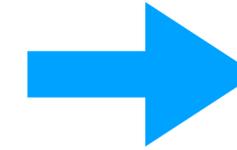
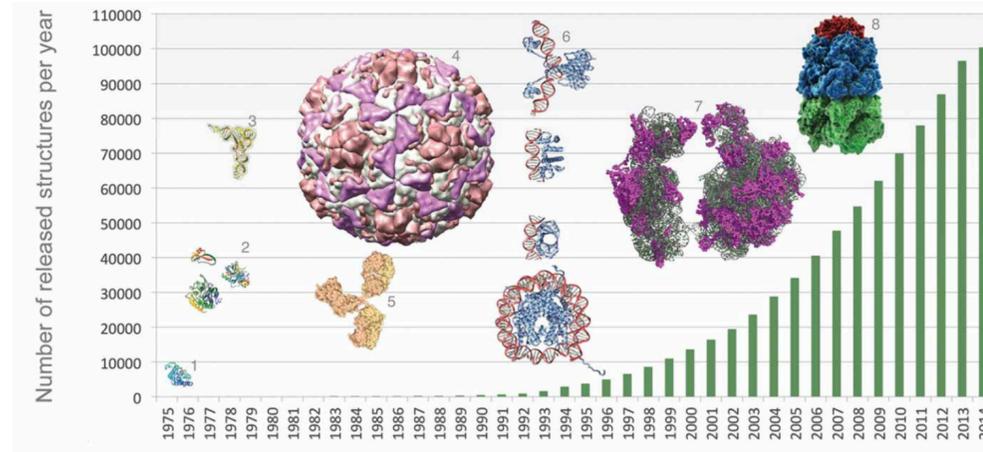


reverse process:
sample pure noise,
recover target
distribution

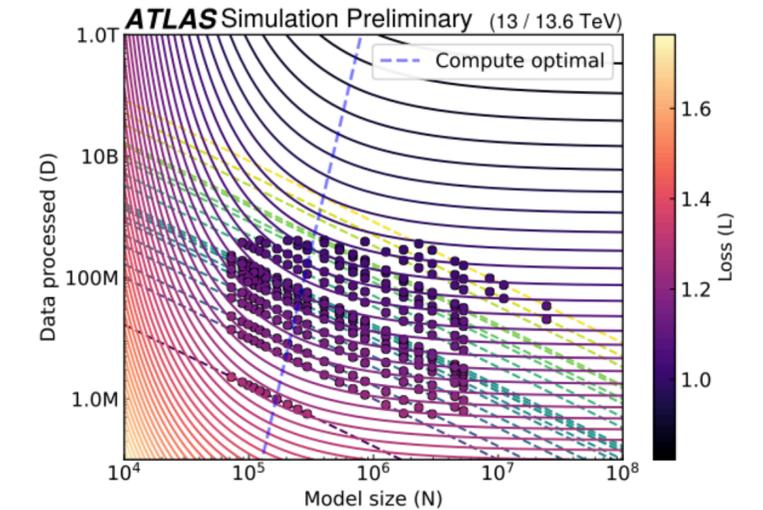
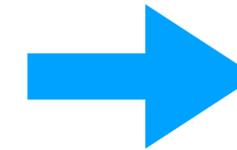
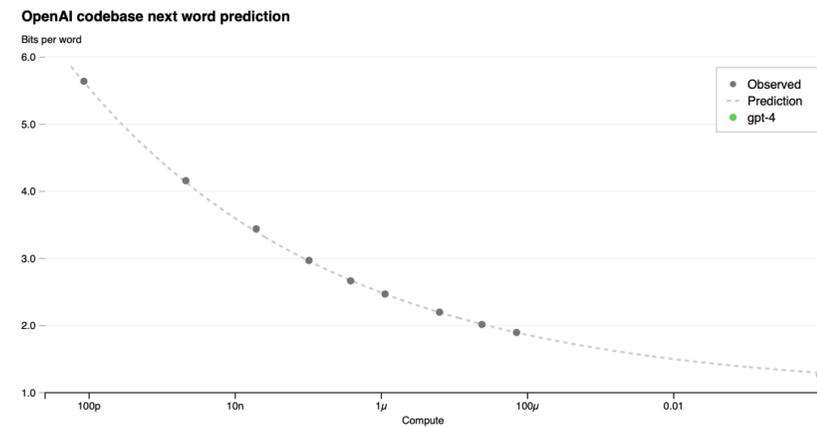
Back to AI for HEP

Lessons from industry:

High-quality data with hierarchical structure is key



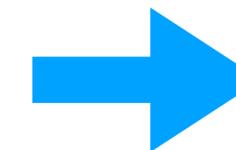
Scaling data, model size, and compute predictably improves performance



Correlations are everything



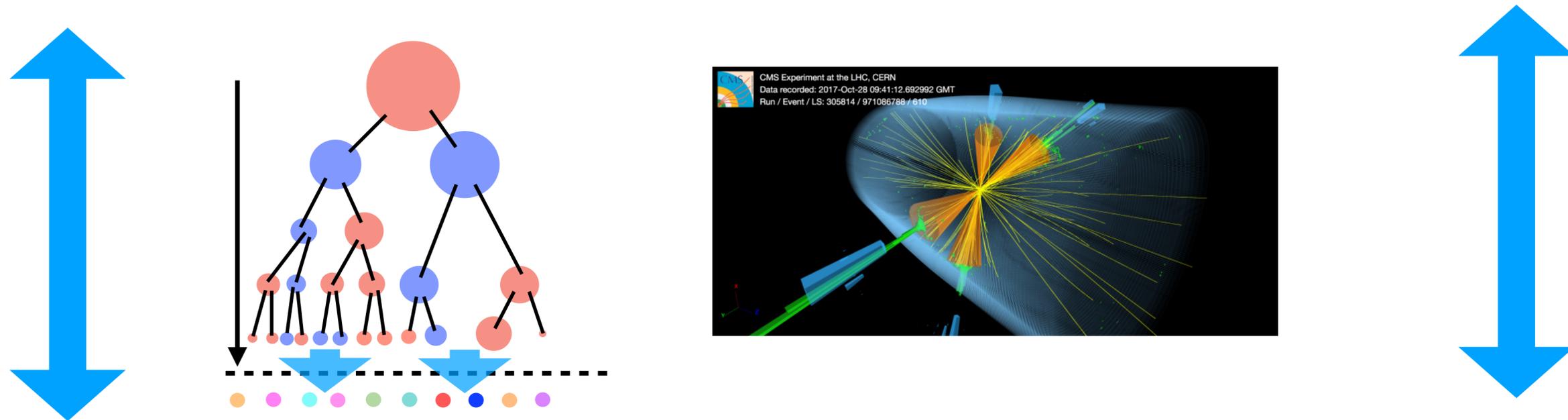
$$\sim p(\text{"a cat riding a horse"} \mid \text{Internet})$$



all of physics???

HEP for AI for HEP

HEP for AI: we have the right tools and philosophy to solve interesting problems in a “pre-scientific” field where experiment is WAY ahead of theory



AI for HEP: data is a gold mine. We have centuries of practice taking, manipulating, storing, simulating high-quality data: scaling lets us tap that resource for discovery

This is a virtuous cycle!

Collaborators



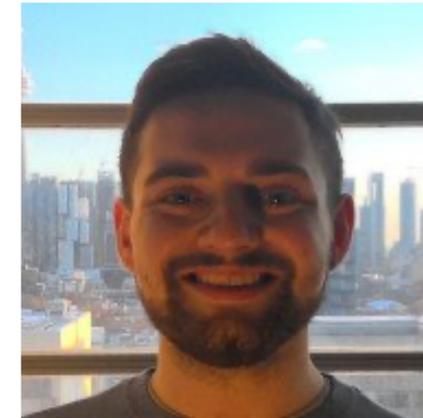
Hannah Day
(Ph.D. student, UIUC)



Ibrahim Elsharkawy
(Ph.D. student, U of T)



Andrija Rasovic
(Ph.D. student, U of T)



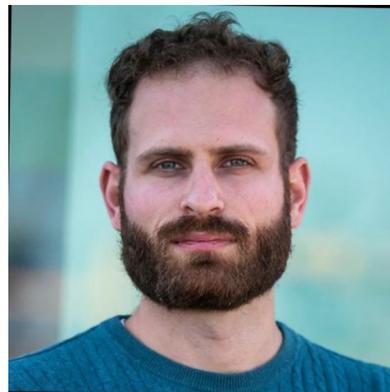
Keegan Humphrey
(Ph.D. student, U of T)



Zachary Bogorad
(postdoc Fermilab)



Dan Roberts
(MIT -> OpenAI)



Joshua Batson
(Anthropic)



Andrew Larkoski
(APS)



Noam Levi
(EPFL/Meta AI)



David Curtin
(U of T)